



Juiz de Fora, Maio 2015



+Gilson

Agenda

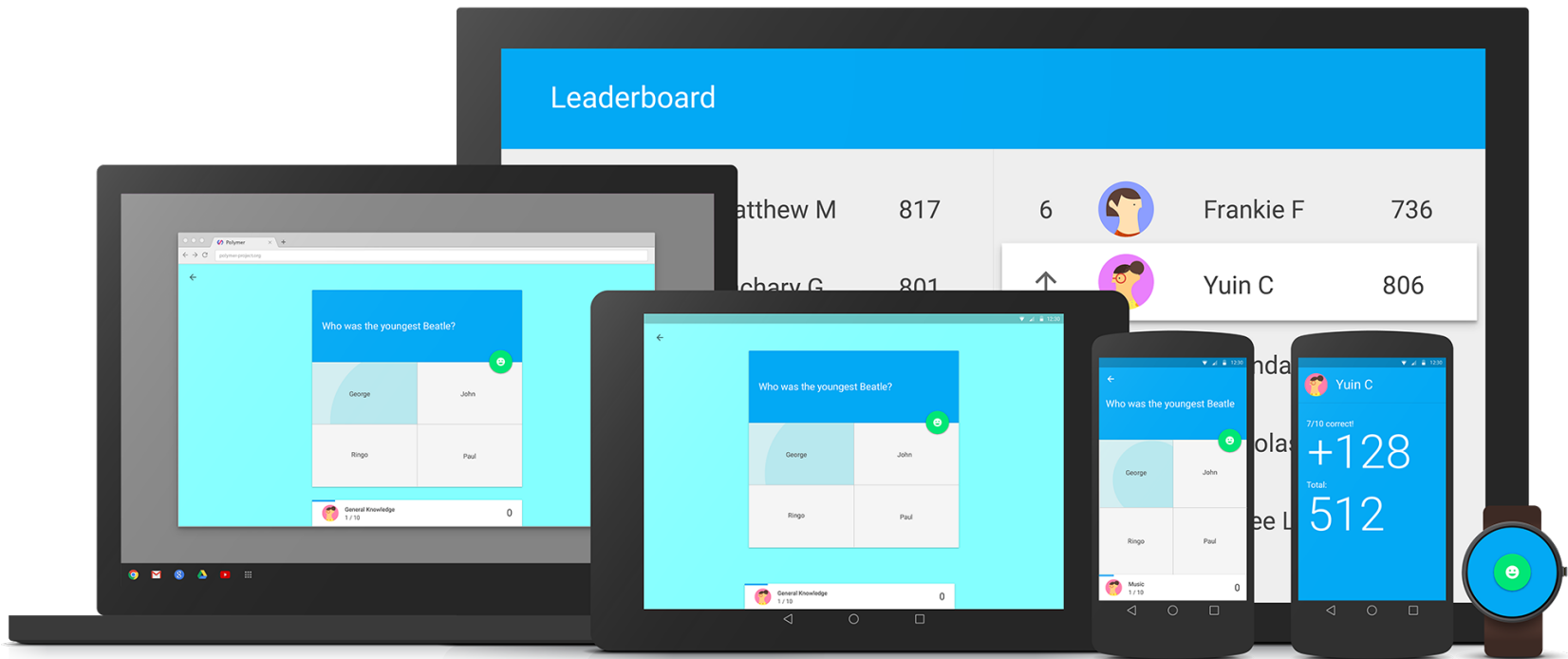
Web Components

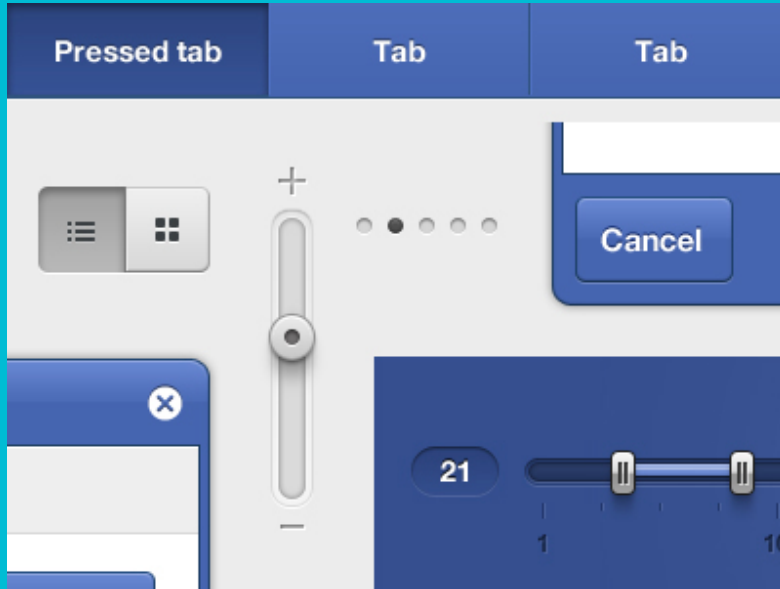
Polymer

Saiba Mais

Web Components

Quais problemas solucionar?





**Construir abas
Deveria ser fácil!**

<http://drbl.in/esYL>

```
<div id="tabs">
  <ul>
    <li><a href="#fragment-1"><span>One</span></a></li>
    <li><a href="#fragment-2"><span>Two</span></a></li>
    <li><a href="#fragment-3"><span>Three</span></a></li>
  </ul>
  <div id="fragment-1">
    <p>First tab is active by default:</p>
    <pre><code>$( "#tabs" ).tabs(); </code></pre>
  </div>
  <div id="fragment-2">
    Lorem ipsum dolor sit amet, consectetur adipiscing elit
    Lorem ipsum dolor sit amet, consectetur adipiscing elit
  </div>
  <div id="fragment-3">
    Lorem ipsum dolor sit amet, consectetur adipiscing elit
    Lorem ipsum dolor sit amet, consectetur adipiscing elit
    Lorem ipsum dolor sit amet, consectetur adipiscing elit
  </div>
</div>

<script>
$( "#tabs" ).tabs();
</script>
```

```

<div id="tabstrip">
  <ul>
    <li>Tab 1</li>
    <li>Tab 2</li>
  </ul>
  <div>Content 1</div>
  <div>Content 2</div>
</div>
<div id="tabs"
  <ul>
    <li><a href="">Tab 1</a></li>
    <li><a href="">Tab 2</a></li>
    <li><a href="">Tab 3</a></li>
  </ul>
  <div id="frame1">
    <p>First tab</p>
    <pre><code>
</div>
  <div id="frame2">
    Lorem ipsum
    Lorem ipsum
  </div>
  <div id="frame3">
    Lorem ipsum
    Lorem ipsum
    Lorem ipsum
  </div>
</div>
<script>
$( "#tabstrip" ).kendoTabStrip({
  animation: {
    // fade-out current tab over 1000 milliseconds
    close: {
      duration: 1000,
      effects: "fadeOut"
    },
    // fade-in new tab over 500 milliseconds
    open: {
      duration: 500,
      effects: "fadeIn"
    }
  }
});
</script>

```

```

<div id="tabs">
  <ul>
    <li><a href="#">Tab 1</a></li>
    <li><a href="#">Tab 2</a></li>
    <li><a href="#">Tab 3</a></li>
  </ul>
  <div id="content">
    <p>First content</p>
    <pre><code>
      <div id="tabstrip">
        <script>
          $( "#tabstrip" ).
            animatic(
              // fade
            );
        </script>
      </div>
    </pre>
  </div>
</div>
<script>
  $( "#tabs" ).
    open(
      // fade
    );
</script>

```

```

var tabview = new Y.TabView({
  children: [{
    label: 'foo',
    content: '<p>foo content</p>'
  }, {
    label: 'bar',
    content: '<p>bar content</p>'
  }, {
    label: 'baz',
    content: '<p>baz content</p>'
  }
]
});

```

```

<div id="tabstrip">
  <ul>
    <li><a href="#">Home</a>
    <li><a href="#">About</a>
    <li><a href="#">Contact</a>
  </ul>
  <div id="content">
    <p>First content</p>
    <pre><code></pre>
  </div>
  <div id="footer">
    <script>
      $( "#tabstrip" )
    </script>
  </div>
</div>

<div id="tabpanel">
  <ul>
    <li>Tab 1</li>
    <li>Tab 2</li>
  </ul>
  <div>Content</div>
  <div>Content</div>
  <script>
    $( "#tabstrip" )
  </script>
</div>

var tabs = [
  { heading: 'Home', content: 'Content' },
  { heading: 'About', content: 'Content' },
  { heading: 'Contact', content: 'Content' }
];

```

```

angular.module('tabs', []).
directive('angularTabs', function() {
  return {
    restrict: 'E',
    transclude: true,
    scope: { heading: '@' },
    controller: function($scope, $element) {
      var panels = $scope.panels = [];

      $scope.select = function(panel) {
        [].forEach.call(panels, function(panel) {
          panel.selected = false;
        });
        panel.selected = true;
      }

      this.addPanel = function(panel) {
        if (panels.length == 0) {
          $scope.select(panel);
        }
        panels.push(panel);
      }
    },
    template:
    '<div id="container">' +
    '<aside>{{heading}}</aside>' +
    '<div class="tab-wrapper">' +
    '<h2 ng-repeat="panel in panels" ng-click="select(panel)" ng-class="{fact:' +
    '</div>' +
    '<div class="contents" ng-transclude></div>' +
    '</div>',
    replace: false
  };
});

```

```

<div id="tabs">
  <ul>
    <li><a href="#1">Home</a>
    <li><a href="#2">About</a>
    <li><a href="#3">Contact</a>
  </ul>
  <div id="first">
    <p>First content</p>
  </div>
  <div id="second">
    <p>Second content</p>
  </div>
  <div id="third">
    <p>Third content</p>
  </div>
</div>
<script>
  $( "#tabs" )
</script>
</div>
<div id="tabstrip"
  <ul>
    <li>Tab 1
    <li>Tab 2
  </ul>
  <div>Content 1</div>
  <div>Content 2</div>
</div>
<script>
  $( "#tabstrip"
    animatic
    // f
    clos
  },
  // fa
  open:
  d
  e
  }
  });
</script>
var tabview = new
children: [
  label:
  content
}, {
  label:
  content
}, {
  label:
  content
}];
angular.module('tabs', []).
directive('angularTabs', function() {
  return {
    restrict: 'E',
    transclude: true,
    scope: { heading: '@' },
    controller: function($scope, $element) {
      var panels = $scope.panels = [];

      $scope.select = function(panel) {
        [].forEach.call(panels, function(panel) {
          panel.selected = false;
        });
        panel.selected = true;
      };

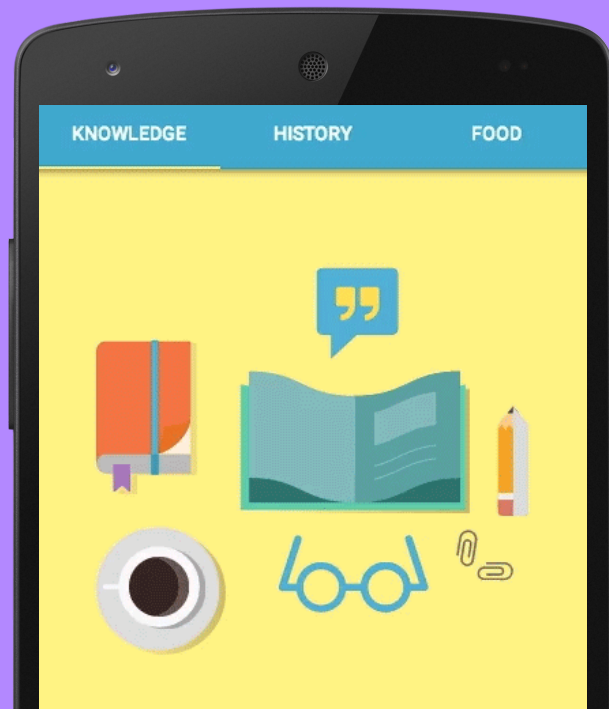
      this.addPanel = function(panel) {
        if (panels.length == 0) {
          $scope.select(panel);
        }
        panels.push(panel);
      };
    },
    template:
    '<div id="container">' +
    '<aside>{{heading}}</aside>' +
    '<div class="tab-wrapper">' +
    '<h2 ng-repeat="panel in panels" ng-click="select(panel)" ng-class="{active: panel.selected}>{{panel.heading}}</h2>' +
    '<div class="contents" ng-transclude></div>' +
    '</div>',
    replace: false
  };
});

```


Web Components

Menos código. Menos confusão.

```
<paper-tabs>  
  <paper-tab>KNOWLEDGE</paper-tab>  
  <paper-tab>HISTORY</paper-tab>  
  <paper-tab>FOOD</paper-tab>  
</paper-tabs>
```



O que são Web Components?

Custom Elements

defina novos componentes HTML/DOM

Custom Elements

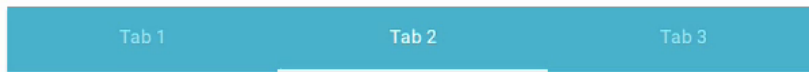
define novo
HTML

✔ **declarativo**, legível

✔ **Com significado** HTML

✔ **Extensivo** → reusável

```
<paper-tabs selected="1">  
  <paper-tab>Tab 1</paper-tab>  
  <paper-tab>Tab 2</paper-tab>  
  <paper-tab>Tab 3</paper-tab>  
</paper-tabs>
```



.selected = 1

Custom Elements

define novo
HTML

✔ **declarativo**, legível

✔ **Com significado** HTML

✔ **Extensivo** → reusável

```
var tabs = document.querySelector('paper-tabs');  
tabs.addEventListener('core-activate', function() {  
  console.log(this.selected);  
});
```



.selected = 1

Templates

Template nativo para o client

HTML Templates

templates nativos para o client

- ✔ **usa DOM** para criar DOM → no XSS
- ✔ **analisado**, não renderizado
- ✔ **conteúdo é inerte** até que clonado/usado
- ✔ **fragmento doc** → não é parte da página

```
<template>
  <div class="comment">
    
  </div>
  <script>...</script>
</template>
```

Shadow DOM

DOM/CSS escopo

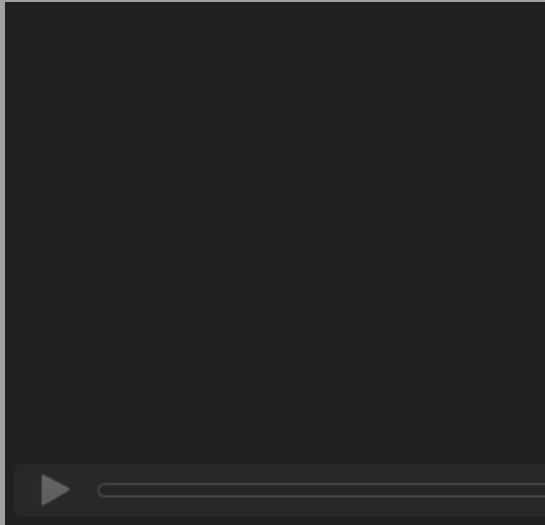


```
<video src="foo.webm" controls></video>
```

A video player interface with a black background. A pink callout box is overlaid on the left side of the player. The callout box contains the text "Na Verdade é Shadow DOM". A pink line connects the bottom right corner of the callout box to a red dot on the video progress bar. The video player controls are visible at the bottom, including a play button, a progress bar, a time display showing "0:00", and a volume icon.

Na Verdade é
Shadow DOM

```
<video src="foo.webm" controls></video>
```



`<video src="foo.webm`

Elements Network Sources »

```
<h3 class="__web-inspector-hide-shortcut__"><vid
  <video src="./videos/bunny.webm" controls>
    #shadow-root (user-agent)
      <div>
        <div>
          <div>
            <input type="button">
            <input type="range" step="any" max="0">
              <div style="display: none;">0:00</div>
              <div>0:00</div>
            <input type="button">
            <input type="range" step="any" max="1"
              none;">
            <input type="button" style="display: no
            <input type="button" style="display: no
          </div>
        </div>
      </div>
    </video>
    <pre style="text-align: center; font-size: 33px;
  inspector-hide-shortcut__">...</pre>
```

html body div div section video #shadow-root div

Styles Event Listeners DOM Breakpoints Properties

+ [icon]

Find in Styles Filter

HTML Imports

carregando web components

Example: Bootstrap

```
<link rel="stylesheet" href="bootstrap.css">  
<link rel="stylesheet" href="fonts.css">  
<script src="jquery.js"></script>  
<script src="bootstrap.js"></script>  
<script src="bootstrap-tooltip.js"></script>  
<script src="bootstrap-dropdown.js"></script>
```

Example: Bootstrap

```
<link rel="import" href="bootstrap.html">
```

Custom Elements

Cria novos elementos HTML e estende os já existentes

Templates

Native templating in the browser

Shadow DOM

Scoped CSS!!! + encapsulated markup

HTML Imports

Carrega elementos customizados, definições e resources

FIND



The screenshot shows a web browser window with the URL `customelements.io/?q=web%20components`. The page features the Custom Elements logo (a square, triangle, and circle) and the title "Custom Elements" with the subtitle "a web components gallery for modern web apps". A search bar contains the text "web components". Below the search bar is a table with the following data:

Name	Description	Stars	Forks	Author
notifications	A Web Components of Web Notifications API is amazing, and can do amazing notifications, using Web Notification http://mateusortiz.github.io/notification-elements	5	2	mateusortiz

```
$ bower install Polymer/core-toolbar
```

```
$ bower install Polymer/core-icon-button
```


IMPORT



```
<head>  
  <link rel="import" href="core-toolbar.html">  
  <link rel="import" href="core-icon-button.html">  
</head>
```

USE



```
<core-toolbar>
  <core-icon-button icon="menu"></core-icon-button>
  <span flex>Toolbar</span>
  <core-icon-button icon="refresh"></core-icon-button>
  <core-icon-button icon="add"></core-icon-button>
</core-toolbar>
```

USE



```
<core-toolbar>
  <core-icon-button icon="menu"></core-icon-button>
  <span flex>Toolbar</span>
  <core-icon-button icon="refresh"></core-icon-button>
  <core-icon-button icon="add"></core-icon-button>
</core-toolbar>
```



Browser support

Winter 2015

Templates



Custom Elements



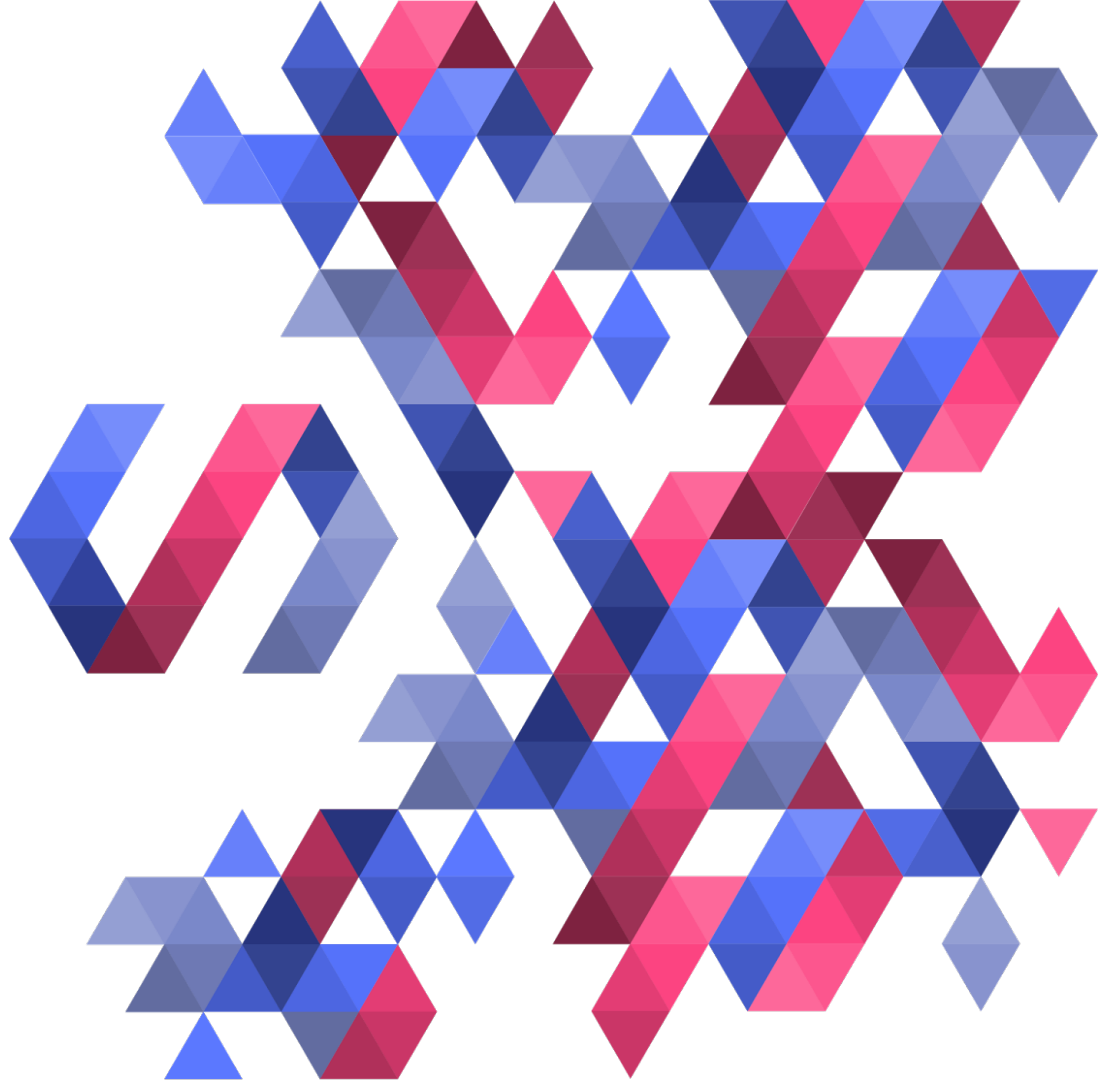
Shadow DOM



HTML Imports



polymer



Incrementa Web Components com `webcomponents.js`*

* anteriormente chamado `platform.js`

Adiciona “syntactic sugar”
com `polymer.js`
Facilita o entendimento

Suporte a browsers

Inverno 2015 (com Polymer)

Templates



Custom Elements



Shadow DOM



HTML Imports



Suporte a browsers

Inverno 2015 (com Polymer)

Templates



Custom Elements



Shadow DOM



HTML Imports



Sugaring: Custom Elements



```
document.registerElement('paper-tabs', {  
  prototype: Object.create(HTMLElement.prototype)  
});
```



```
<polymer-element name="paper-tabs">  
  ...  
</polymer-element>
```

usage

```
<paper-tabs>...</paper-tabs>  
// document.createElement('paper-tabs');
```



```
document.registerElement('paper-tabs', {  
  prototype: Object.create(HTMLElement.prototype)  
});
```



```
<polymer-element name="paper-tabs">  
  ...  
</polymer-element>
```

usage

```
<paper-tabs>...</paper-tabs>  
// document.createElement('paper-tabs');
```



```
document.registerElement('paper-tabs', {  
  prototype: Object.create(HTMLElement.prototype)  
});
```



```
<polymer-element name="paper-tabs">  
  ...  
</polymer-element>
```

usage

```
<paper-tabs>...</paper-tabs>  
// document.createElement('paper-tabs');
```




```
document.registerElement('super-button', {  
  prototype: Object.create(HTMLButtonElement.prototype),  
  extends: 'button'  
});
```



```
<polymer-element name="super-button" extends="button">  
  ...  
</polymer-element>
```

usage

```
<button is="super-button">...</button>  
// document.createElement('button', 'super-button');
```




```
document.registerElement('super-button', {  
  prototype: Object.create(HTMLButtonElement.prototype),  
  extends: 'button'  
});
```



```
<polymer-element name="super-button" extends="button">  
  ...  
</polymer-element>
```

usage

```
<button is="super-button">...</button>  
// document.createElement('button', 'super-button');
```



```
document.registerElement('super-button', {  
  prototype: Object.create(HTMLElement.prototype),  
  extends: 'button'  
});
```



```
<polymer-element name="super-button" extends="button">  
  ...  
</polymer-element>
```

usage

```
<button is="super-button">...</button>  
// document.createElement('button', 'super-button');
```

Sugaring: Templates



```
<template>  
  ...  
</template>
```



```
<polymer-element name="user-list" noscript>  
  <template>  
    <ul>  
      <template repeat="{{user, i in users}}">  
        <li>{{user.name}}</li>  
      </template>  
    </ul>  
  </template>  
</polymer-element>
```



```
<template>  
  ...  
</template>
```



```
<polymer-element name="user-list" noscript>  
  <template>  
    <ul>  
      <template repeat="{{user, i in users}}">  
        <li>{{user.name}}</li>  
      </template>  
    </ul>  
  </template>  
</polymer-element>
```

Sugaring: Shadow DOM



vanilla

```
var shadow = el.createShadowRoot();  
shadow.innerHTML = "<style>h2 { color: red; }</style>" +  
                  "<h2>I'm a profile-card</h2>";
```

```
<polymer-element name="profile-card" noscript>  
  <template>  
    <link rel="stylesheet" href="styles.css">  
    <h2>I'm a profile-card</h2>  
  </template>  
</polymer-element>
```



polymer



vanilla

```
var shadow = el.createShadowRoot();  
shadow.innerHTML = "<style>h2 { color: red; }</style>" +  
                  "<h2>I'm a profile-card</h2>";
```



polymer

```
<polymer-element name="profile-card" noscript>  
  <template>  
    <link rel="stylesheet" href="styles.css">  
    <h2>I'm a profile-card</h2>  
  </template>  
</polymer-element>
```

Components

```
<h1>
```

```
<ul>
```

```
<p>
```

<animated-pages>

<menu-button>

<page-scaffold>

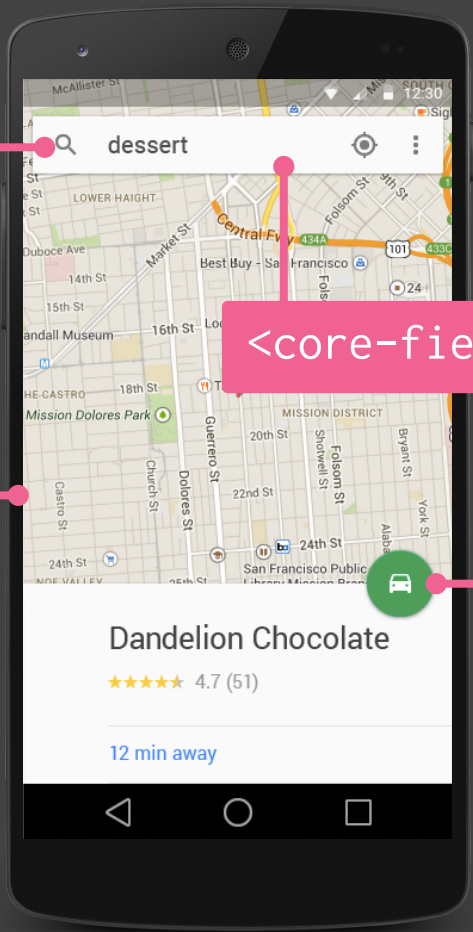
E se nós desenvolvessemos
HTML para web mobile?

<core-icon>

<core-field>

<core-drawer-panel>

<paper-fab>





core-elements

Image: <http://bit.ly/1mZjnTu>



`<core-toolbar>`

Um container básico para controlar tabs ou botões



<core-toolbar>

Um container básico para controlar tabs ou botões

```
<link rel="import"  
      href="core-toolbar.html">
```

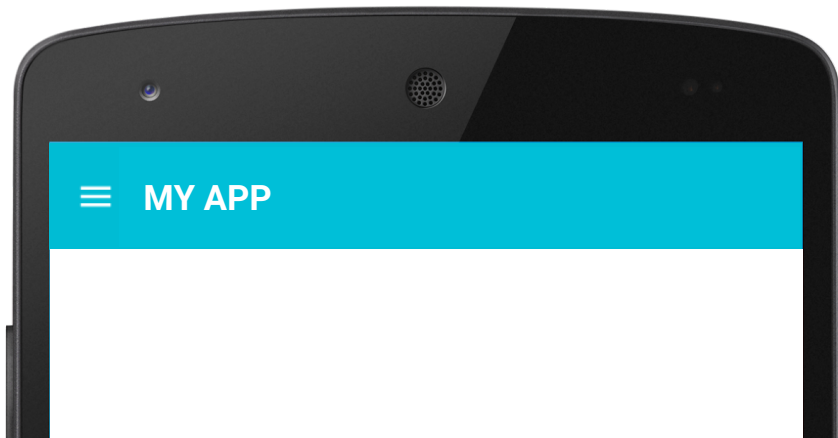


<core-toolbar>

Um container básico para controlar tabs ou botões

```
<link rel="import"  
      href="core-toolbar.html">
```

```
<core-toolbar>  
  <div>MY APP</div>  
</core-toolbar>
```



<core-toolbar>

Um container básico para controlar tabs ou botões

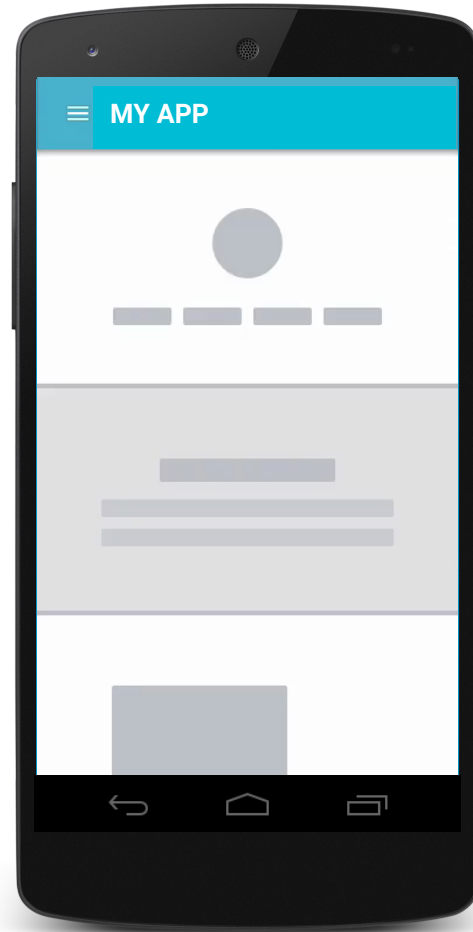
```
<link rel="import"
      href="core-toolbar.html">
```

```
<core-toolbar>
  <core-icon-button icon="menu">
</core-icon-button>
  <div>MY APP</div>
</core-toolbar>
```

<core-header-panel>

Um container simples com uma seção de cabeçalho e outra de conteúdo

```
<core-header-panel flex>  
  <core-toolbar>  
    <core-icon-button icon="menu">  
  </core-icon-button>  
    <div>MY APP</div>  
  </core-toolbar>  
  <div class="content">...</div>  
</core-header-panel>
```



<core-header-panel>

Um container simples com uma seção de cabeçalho e outra de conteúdo

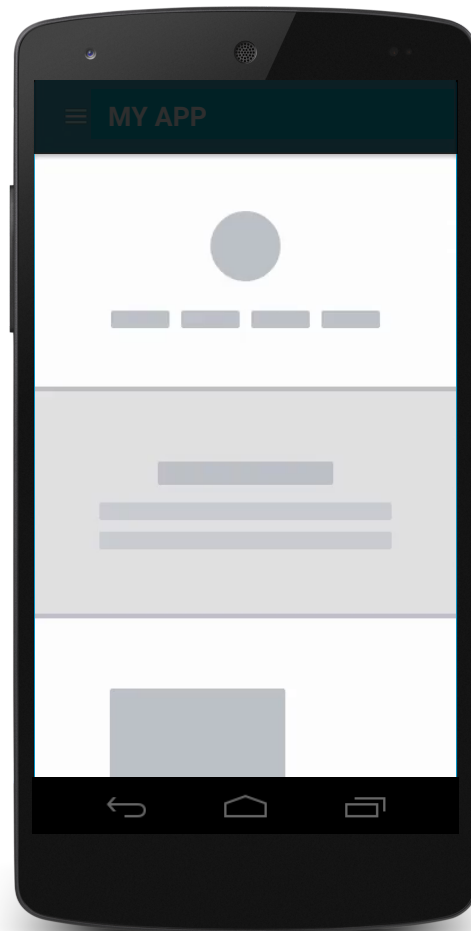
```
<core-header-panel flex>  
  <core-toolbar>  
    <core-icon-button icon="menu">  
  </core-icon-button>  
    <div>MY APP</div>  
  </core-toolbar>  
  <div class="content">...</div>  
</core-header-panel>
```



<core-header-panel>

Um container simples com uma seção de cabeçalho e outra de conteúdo

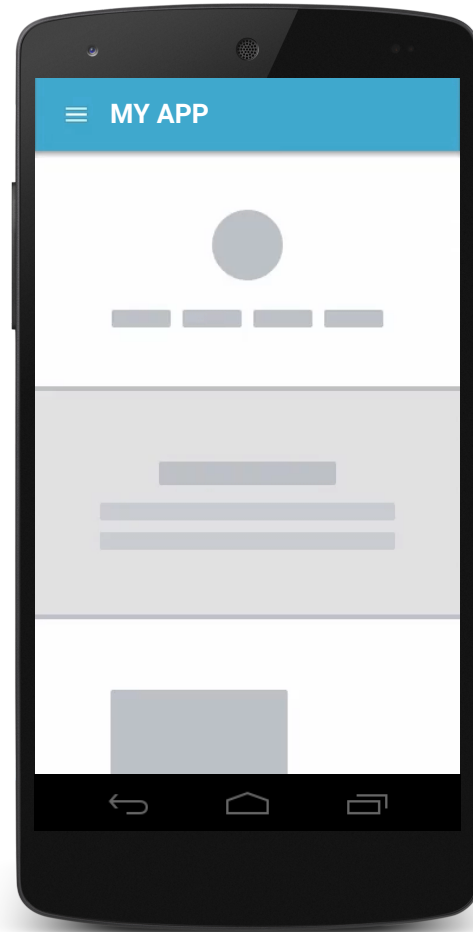
```
<core-header-panel flex>
  <core-toolbar>
    <core-icon-button icon="menu">
    </core-icon-button>
    <div>MY APP</div>
  </core-toolbar>
  <div class="content">...</div>
</core-header-panel>
```



<core-header-panel>

Um container simples com uma seção de cabeçalho e outra de conteúdo

```
<core-header-panel flex>  
  <core-toolbar>  
    <core-icon-button icon="menu">  
  </core-icon-button>  
    <div>MY APP</div>  
  </core-toolbar>  
  <div class="content">...</div>  
</core-header-panel>
```



<core-header-panel>

Toolbar vai rolar com a página

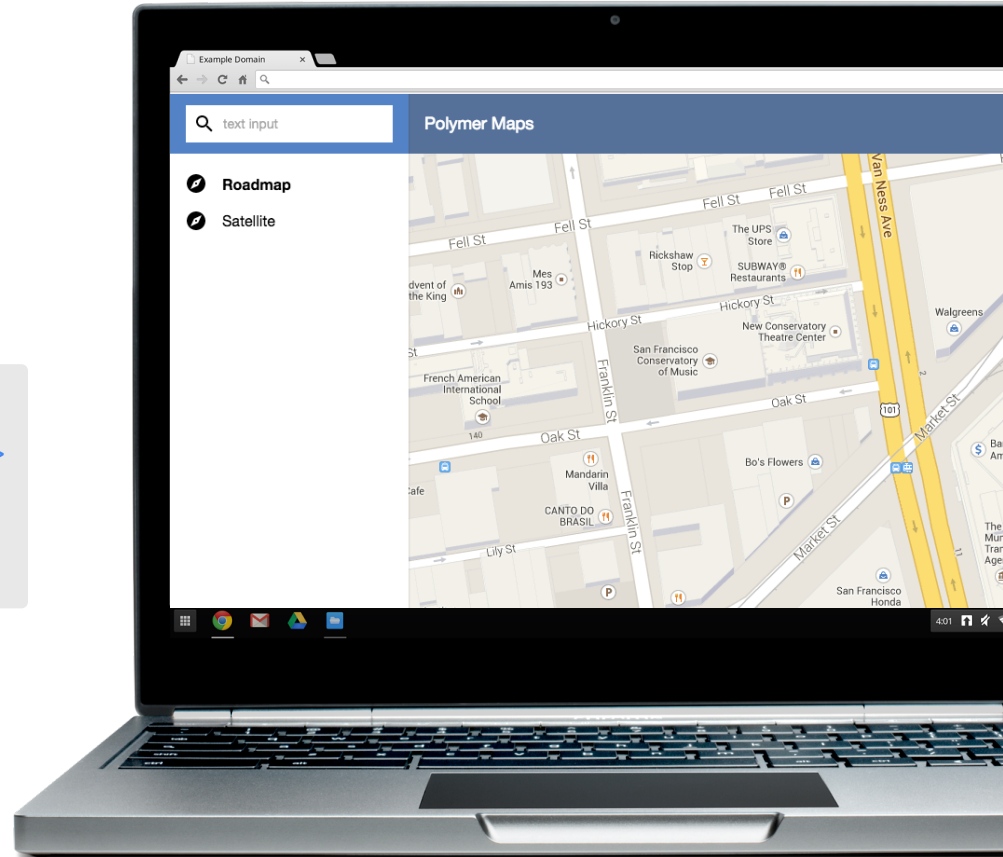
```
<core-header-panel mode="scroll" flex>  
  <core-toolbar>  
    <core-icon-button icon="menu">  
  </core-icon-button>  
    <div>MY APP</div>  
  </core-toolbar>  
  <div class="content">...</div>  
</core-header-panel>
```



<core-drawer-panel>

Um container **responsivo** que combina um drawer panel e uma área para o conteúdo principal.

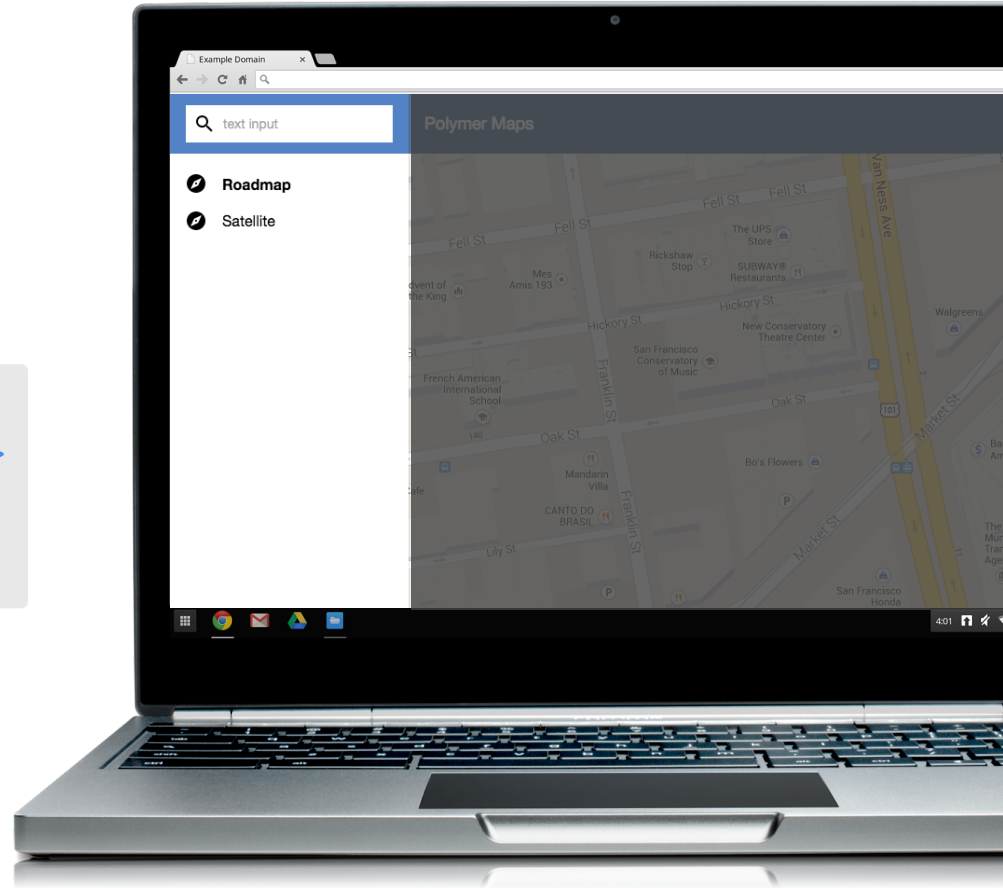
```
<core-drawer-panel>  
  <div drawer> Drawer panel... </div>  
  <div main> Main panel... </div>  
</core-drawer-panel>
```



<core-drawer-panel>

Um container **responsivo** que combina um drawer panel e uma área para o conteúdo principal.

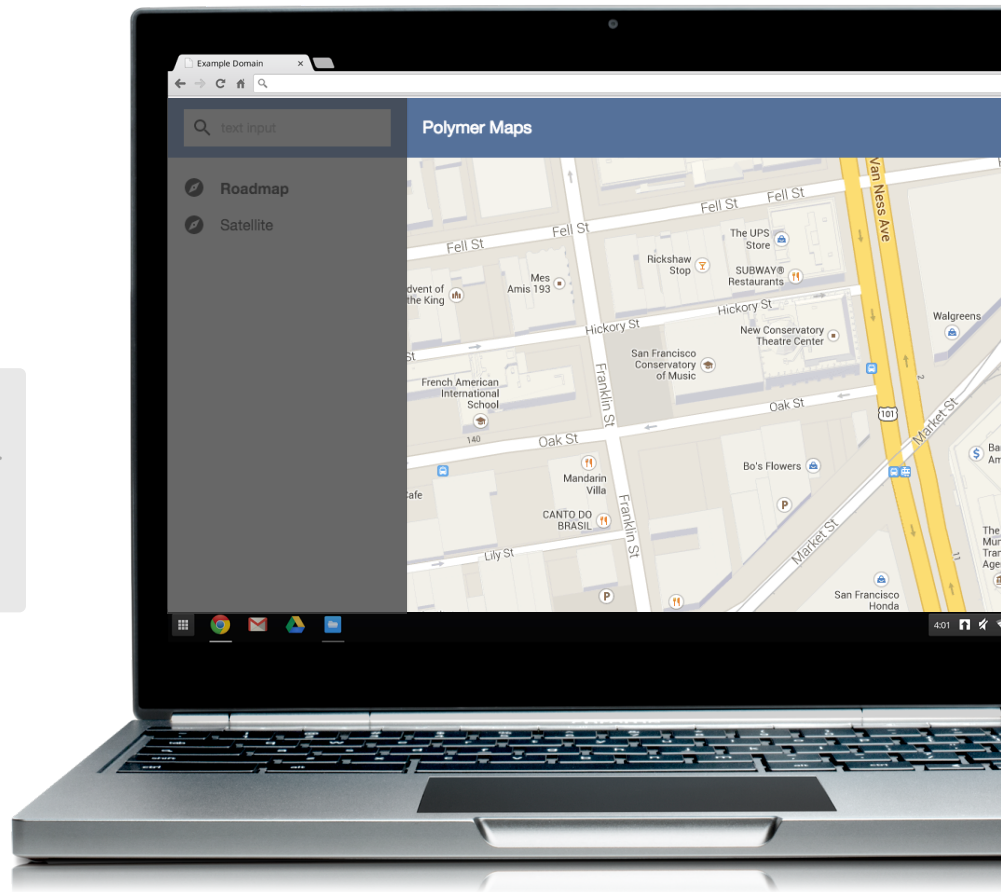
```
<core-drawer-panel>  
  <div drawer> Drawer panel... </div>  
  <div main> Main panel... </div>  
</core-drawer-panel>
```

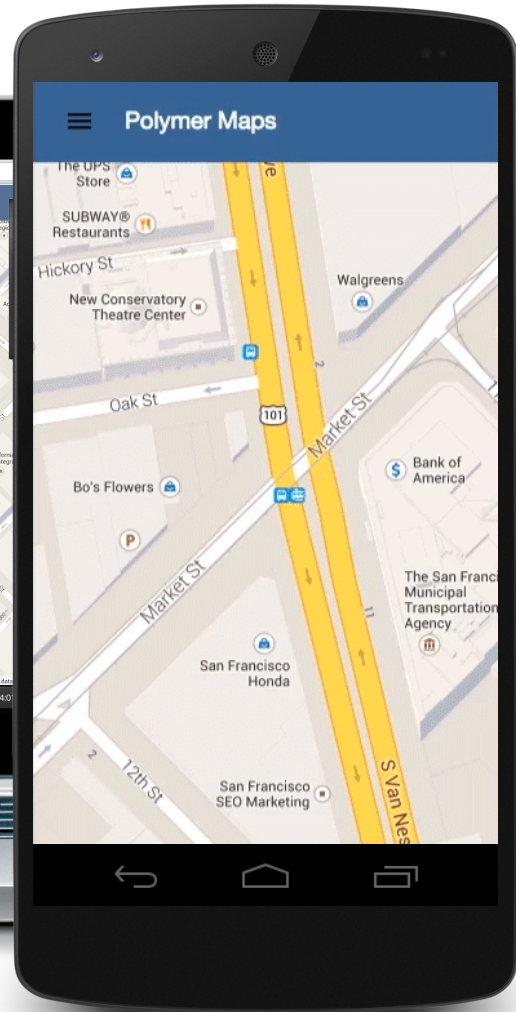
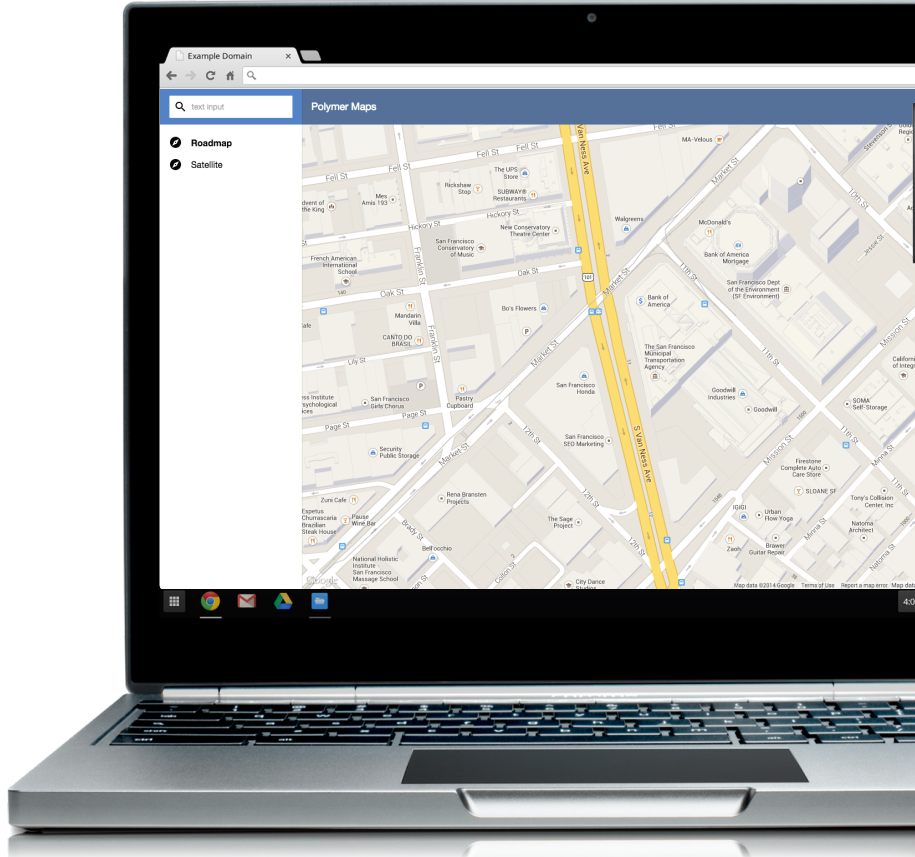


<core-drawer-panel>

Um container **responsivo** que combina um drawer panel e uma área para o conteúdo principal.

```
<core-drawer-panel>  
  <div drawer> Drawer panel... </div>  
  <div main> Main panel... </div>  
</core-drawer-panel>
```







paper-elements

Type only numbers... (floating)

```
<paper-input floatinglabel  
  label="Type only numbers... (floating)"  
  validate="^[0-9]*$"  
  error="Input is not a number!">  
</paper-input>
```

```
<paper-checkbox></paper-checkbox>
```

What are the surnames of Bonnie and Clyde.

- Parson
- Parker
- Patterson
- Barlow
- Barret
- Barrow

<paper-ripple>

Um efeito para indicar toque ou ações do mouse

```
<div class="card">  
    
  <paper-ripple fit></paper-ripple>  
</div>
```



<paper-shadow>

Uma sombra dinâmica para carregar sombra e relações espaciais

```
<paper-shadow z="5" animated>  
  <div class="card">...</div>  
</paper-shadow>
```

In which American State did chilli con carne originate?

- A. New Mexico
- B. Louisiana
- C. Arizona
- D. Texas

Estilo

::shadow

Permite a você dar um estilo interno ao elemento da sombra



```
<paper-slider min="0" max="100">  
</paper-slider>
```

::shadow

Permite a você dar um estilo interno ao elemento da sombra

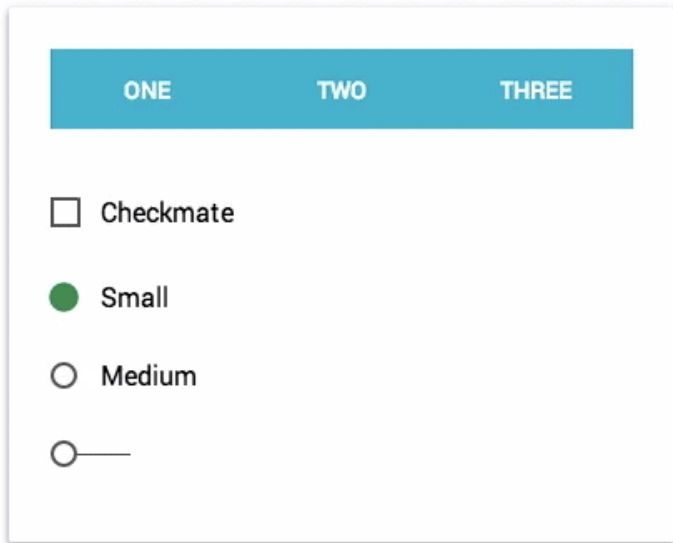


```
<paper-slider min="0" max="100">  
</paper-slider>
```

```
paper-slider::shadow #sliderKnobInner {  
  background-color: #f4b400;  
}
```

/deep/

Estilo vai sobrescrever
todas as sombras



```
html /deep/ paper-ripple {  
  background-color: #E91E63;  
}
```

Com `::shadow` e `/deep/` você pode aplicar temas a todo site

source: ebidel.github.io/material-playground



Basic components

SIMPLE BUTTON **RAISED BUTTON**

A checkbox 

A radio button

Another radio button

Text fields and dialogs

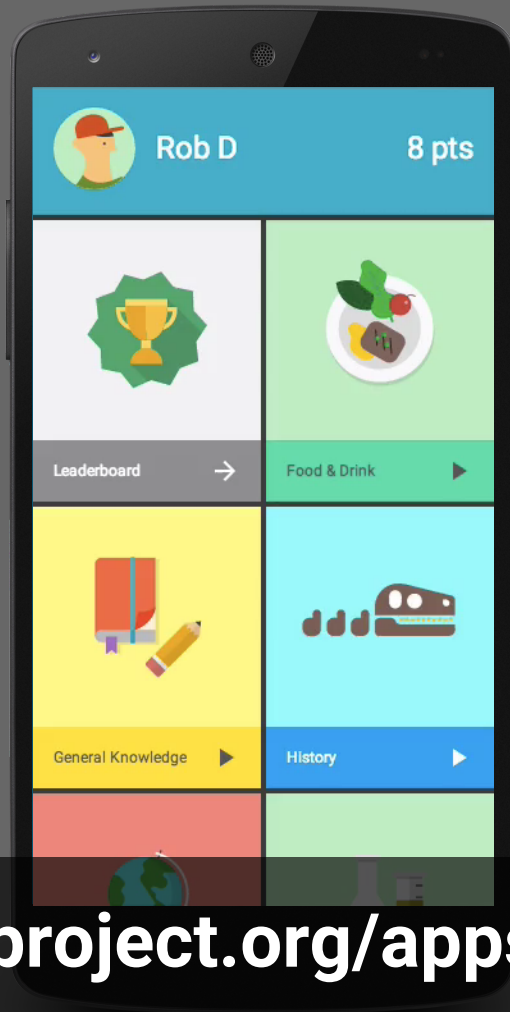
Type something...

Type only numbers... (floating)

DIALOG

Progress and sliders





polymer-project.org/apps/topeka/



Rob D

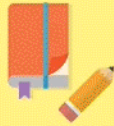
8 pts



Leaderboard



Food & Drink



General Knowledge



History



polymer-project.org

Paper Elements

Checkbox

Radio Button

Toggle Button

Input

Toolbar

Tabs

A. No ink effect and no sliding bar



B. The bar slides to the selected tab



Apps



Welcome to the future

Web Components usher in a new era of web development based on encapsulated and interoperable custom elements that extend HTML itself. Built atop these new standards, Polymer makes it easier and faster to create anything from a button to a complete application across desktop, mobile, and beyond.

[GET POLYMER](#)[VIEW ON GITHUB](#)

[Use Elements \(30 sec\) →](#) [Create Elements \(5 min\) →](#) [Build an app \(30 min\)](#)

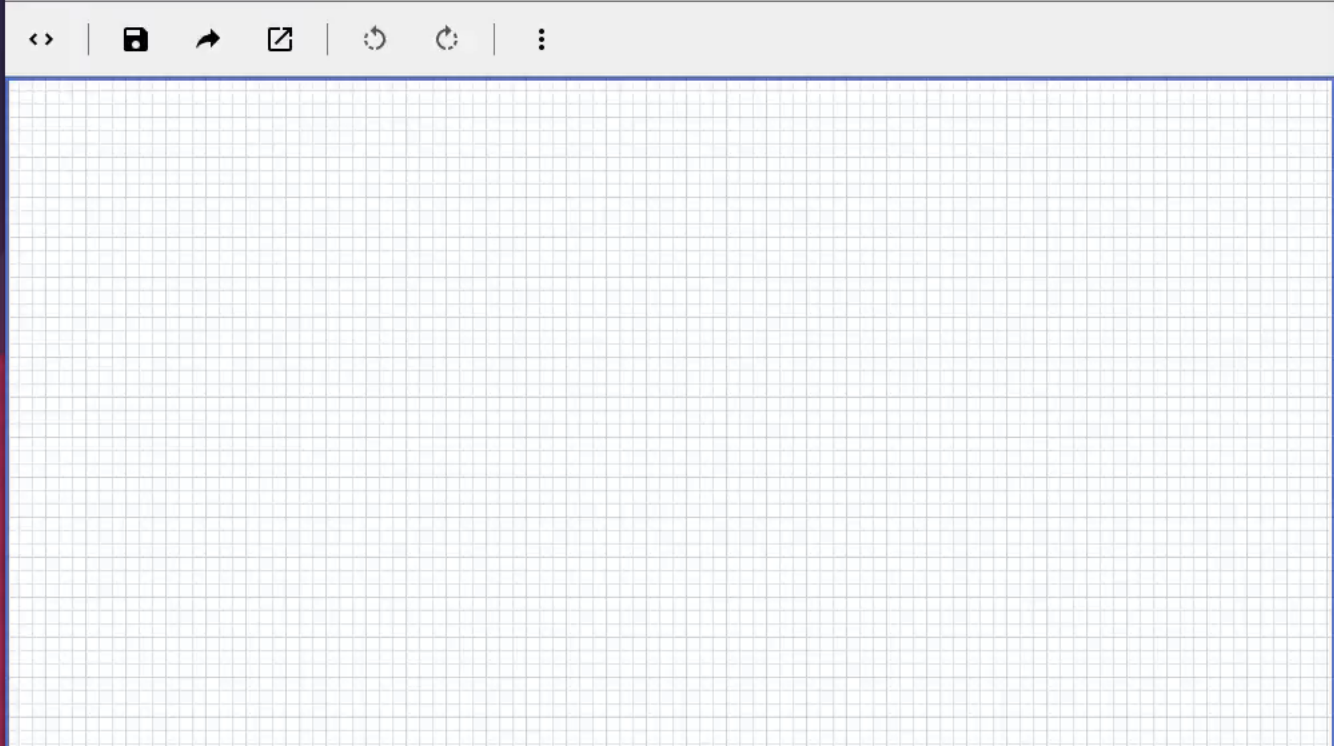
polymer-project.org

```
<!-- Import element -->  
<link rel="import" href="google-map.html">
```

Using Polymer Elements

Using Polymer Elements (the all Web Components) is

1. Import element.



← my-element [] ⋮

PROPERTIES STYLES

attributes

PALETTE TREE

- Components
- Core**
- Animated Pages
- Card
- Panel
- Field
- Header Panel

polymer-project.org/tools/designer/

APIs

APIs (as elements)

*“ Eu quero adicionar um
marcador ao Google map.”*


```
}
</style>

<div id="map"></div>

<script src="http://maps.googleapis.com/maps/api/js?callback=mapReady">
</script>
<script>
  var marker = null;

  function getCurrentLocation(callback) {
    navigator.geolocation.watchPosition(callback);
  }

  function addMarker(opts, info) {
    var marker = new google.maps.Marker(opts);

    var infoWindow = new google.maps.InfoWindow({content: info});

    google.maps.event.addListener(marker, 'click', function() {
      infoWindow.open(opts.map, marker);
    });

    return marker;
  }

  function mapReady() {
    var container = document.querySelector('#map');
    var map = new google.maps.Map(container, {
      zoom: 14, disableDefaultUI: true
    });

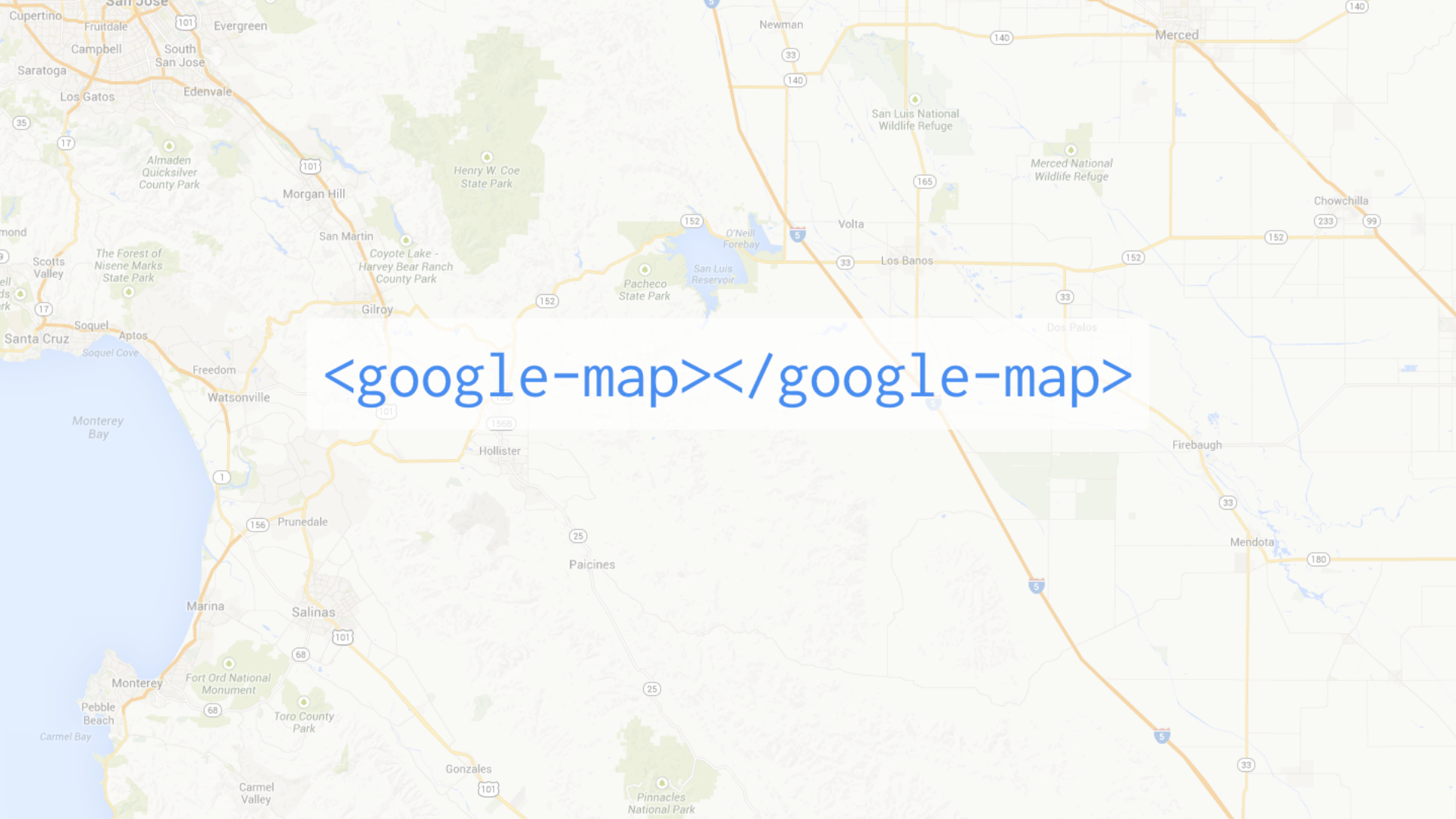
    getCurrentLocation(function(pos) {
      var current = new google.maps.LatLng(pos.coords.latitude,
                                           pos.coords.longitude);

      map.setCenter(current);

      // Re-position marker or create new one.
      if (marker) {
        marker.setPosition(map.getCenter());
      } else {
        marker = addMarker({
          position: current, map: map, title: 'Your location'
        }, '<b>Your location</b>');
      }
    });
  }
}
```

Tanto código para um marcador

```
<google-map></google-map>
```



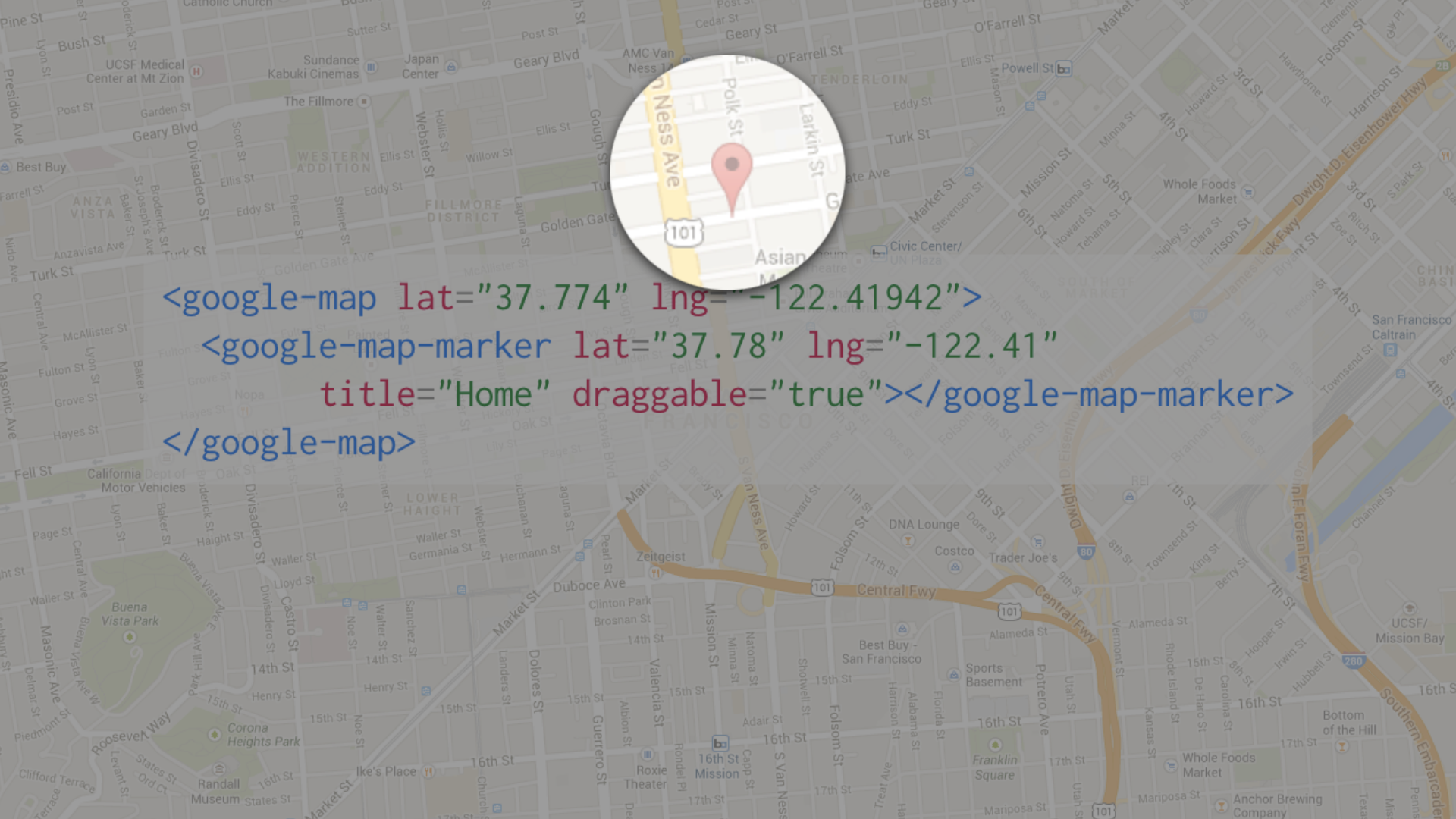
<google-map></google-map>



`<google-map lat="37.774" lng="-122.419"></google-map>`



`<google-map lat="37.774" lng="-122.419" zoom="15"></google-map>`



```
<google-map lat="37.774" lng=-122.41942">
```

```
  <google-map-marker lat="37.78" lng="-122.41"
```

```
    title="Home" draggable="true"></google-map-marker>
```

```
</google-map>
```



```
<google-map lat="37.774" lng="-122.41942">
```

```
<google-map-marker lat="37.78" lng="-122.41"
```

```
title="Home" draggable="true"></google-map-marker>
```

```
</google-map>
```

Google Web Components

A collection of web components for Google APIs & services. Built with Polymer.

 387  280  110

`<google-analytics>`

[DEMO](#) [DOCS](#) [GITHUB](#)

`bower install GoogleWebComponents/google-analytics [--save]`

`<google-apis>`

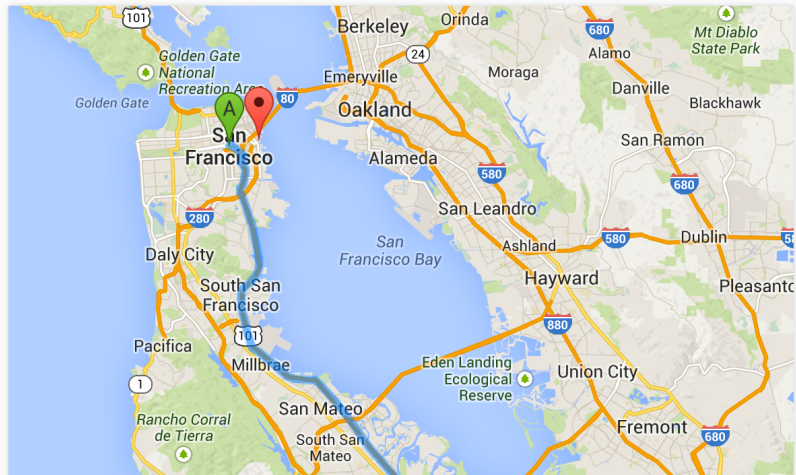
[DEMO](#) [DOCS](#) [GITHUB](#)

`bower install GoogleWebComponents/google-apis [--save]`

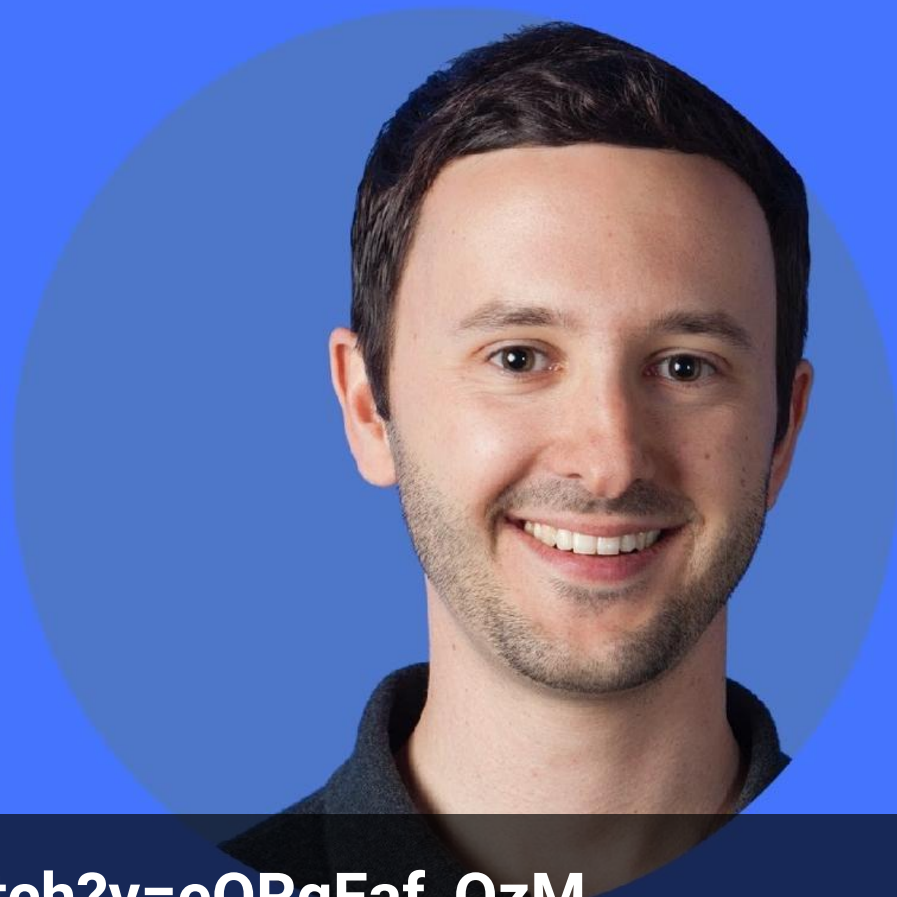
`<google-calendar>`

[DEMO](#) [DOCS](#) [GITHUB](#)

`bower install GoogleWebComponents/google-calendar [--save]`




I/O Bytes Develop



youtube.com/watch?v=eORqFaf_QzM

PubNub

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COMPANIES	
AWP	+3.00%
BWI	+2.11%
DUT	+2.00%
KAZ	+2.01%
ZPR	+1.99%
BLO	+1.98%

PubNub Global Data Stream Network

Realtime Communication for IoT, Mobile, and Web

[Get Started Now](#)

Mãõ na Massa

Junte-se a revolução

Aprenda



WebComponents.org

a place to discuss and evolve web component best-practices

WHAT?

WebComponents.org is where pioneers and community-members of the Web Components ecosystem (like *Polymer*, *X-tags*, and other interested parties) document web components best practices so that others can follow the same path instead of needlessly striking out on their own.

SPECS



WEB COMPONENTS

This document is a non-normative reference, which provides an overview of Web Components. It summarizes the normative information in the respective specifications in easy-to-digest prose with illustrations.



CUSTOM ELEMENTS

This specification describes the method for enabling the author to define and use new types of DOM elements in a document.



HTML IMPORTS

HTML Imports are a way to include and reuse HTML documents in other HTML documents.

ARTICLES



WEB COMPONENTS BEST PRACTICES

[Web Components \(WC\)](#) are a new set of web platform features that enable developers to build applications in a declarative, composable way. The following is an initial list of best practices we advocate component authors consider to ensure their elements are good citizens in the Web Component ecosystem.

[Read More >](#)

[see all articles](#)

BROWSER SUPPORT

CHROME OPERA FIREFOX SAFARI IE





Welcome to the future

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polymer-project.org

```
<!-- Import element -->  
<link rel="import" href="google-map.html">
```

Using Polymer Elements

Using Polymer Elements (the Polymer project that implements all Web Components) is

1. Import element.


```
<link rel="import"  
  href="bower_components/core-iconset-svg/core-iconset-svg.html">
```

```
<core-iconset-svg></core-iconset-svg>
```



goo.gl/Ji3WdW

Construa

**Comece com <seed-
element>**

github.com/PolymerLabs/seed-element



This repository ▾ Search or type a command 🔍

Explore Gist Blog Help

robdodson + - 🔧 📄



PolymerLabs / seed-element

Unwatch ▾ 42

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🍴 Fork 11

Polymer element boilerplate <http://www.polymer-project.org/docs/start/reusableelements.html> — Edit

🔄 56 commits

🌿 2 branches

📦 0 releases

👤 7 contributors



branch: master ▾

seed-element / +



Update Polymer to 0.3.4



addyosmani authored 4 days ago

latest commit 4b144241fd 📄

📁 tests	Fixed encoding of file	8 days ago
📄 .bowerrc	Added trailing newline to file	8 days ago
📄 README.md	Converted DOS file endings to unix	8 days ago
📄 bower.json	Update Polymer to 0.3.4	4 days ago
📄 demo.html	Add meta viewport tag	3 months ago
📄 index.html	Add meta viewport tag	3 months ago
📄 seed-element.css	remove hidden unicode char at beg of file, also add missing newline a...	2 months ago
📄 seed-element.html	Update example docs with additional support pragmas	a month ago

📖 README.md

seed-element

See the [component page](#) for more information.

Getting Started

<> Code

🔔 Issues 4

🔗 Pull Requests 0

📖 Wiki

📈 Pulse

📊 Graphs

⚙️ Settings

HTTPS clone URL

📄

You can clone with [HTTPS](#), [SSH](#), or [Subversion](#). 📄

📁 Clone in Desktop

📄 Download ZIP

I/O Bytes Develop



youtube.com/watch?v=2toYLLcoY14

Chrome Dev Editor



<http://goo.gl/UjLvb2>

Compartilhe!



Custom Elements

a web components gallery for modern web apps



Tweet 1,312



Like 1k



+1 325



Star 309

What are Web Components?

Web Components are a collection of standards which are working their way through the W3C. They enable truly encapsulated and reusable components for the web. And if you think HTML5 changed the web, wait to see what Web Components will do.

For lots more information about it, including articles and presentations, check out webcomponents.org.

— **Zeno Rocha**, project lead.

Submit your own

Got a great idea for a custom element? Awesome! There are boilerplates for **Polymer**, **X-Tag**, and **VanillaJS** that you can fork and get up and running with a simple component.

When you're ready to go, submit it to the form below and it'll appear on this site for others to play and use!

Latest elements

[basic-synth](#)

A basic 8-bit synthesizer bound to the <audio>-tag.

[yin-yang-cat](#)

Yin Yang Cat

Most popular elements

[gif-playback](#)

A custom element for flexible GIF playback

[voice-elements](#)

Web Components for voice

customelements.io

bower.json

```
{  
  "name": "my-element",  
  "version": "0.0.0",  
  "description": "My awesome Custom Element",  
  "license": "MIT",  
  "keywords": [  
    "web-components"  
  ],  
  "ignore": [  
    "**/*.*",  
    "node_modules",  
    "bower_components"  
  ]  
}
```



EXPLORE

<obrigado>