

Monitoring and Control of Discrete Event Systems: Some Key Results and Recent Research

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Outline of Talk

- Discrete Event Systems (DES): The Big Picture
- *Part 1*- Control Problem
- *Part 2*- Diagnosis Problem
- *Part 3*- Active Sensing Problem
- Conclusion



Acknowledgments

1- Control / 2- Diagnosis / 3- Active Sensing

- Collaborators

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- 1 Patrícia Nascimento Pena (UFMG)
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- 2 João Carlos Basilio (UFRJ)

- *Michigan:*

- 1 Dawn Tilbury (UM)
- 2 Demosthenis Teneketzis (UM)
- 3 Feng Lin (Wayne State U.)

- *Students:*

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- 2 Many...
- 3 Weilin Wang (UM Post-Doc)



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Discrete Event Systems: The Big Picture

What are Discrete Event Systems?

- Discrete State Spaces
- Event-driven Dynamics

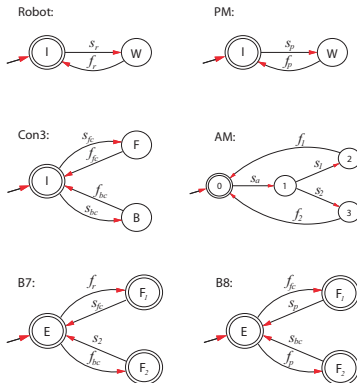
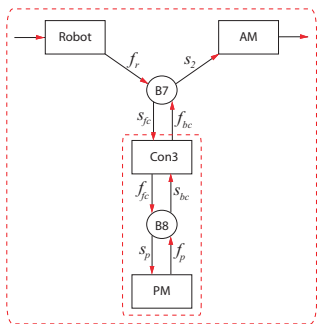


Baggage Handling Systems - Beijing Airport (*Siemens*)



Discrete Event Systems: The Big Picture

How Do We Model DES? → Answer 1: **Automata**



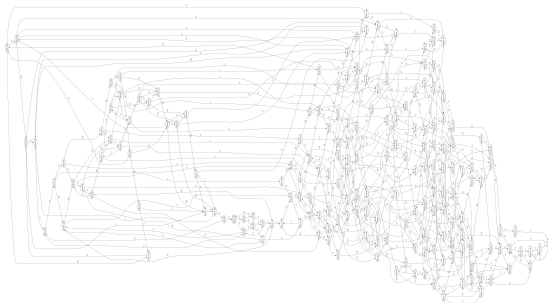
Discrete Event Systems: The Big Picture

How Do We Obtain the Complete System?

Parallel Composition of Automata: \parallel *Common Events*

184 reachable states (out of $2 \times 2 \times 3 \times 4 \times 3 \times 3 = 432$)

482 transitions



DESUMA Software Tool

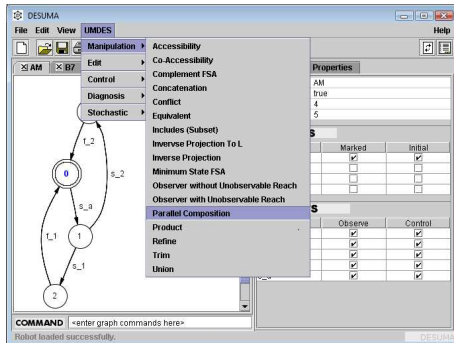


Figure: DESUMA menu for manipulation of automata



DESUMA Software Tool

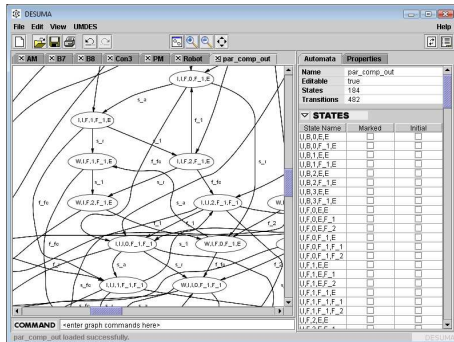
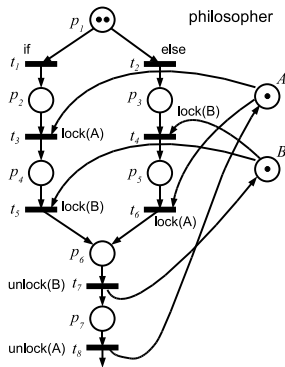
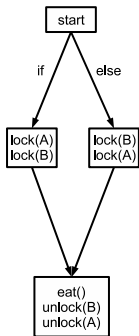


Figure: Small FMS automaton



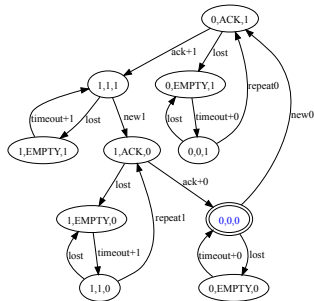
Discrete Event Systems: The Big Picture

How Do We Model DES? → Answer 2: **Petri Nets**



Discrete Event Systems: Untimed or Logical Behavior

- Automaton: G
- Event Set of G : E
- Set of trajectories of G :
 - **Language** $\mathcal{L}(G)$
 - string/trace: $s \in \mathcal{L}(G)$
- Set of *marked* trajectories of G :
 - **Marked Language** $\mathcal{L}_m(G) \subseteq \mathcal{L}(G)$
 - completed operations/tasks



Discrete Event Systems: Logical Properties

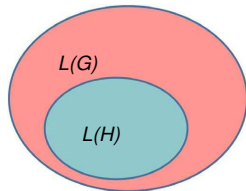
Safety:

- no illegal *states* reached
- no illegal *substrings* executed
- Formally: Specification automaton H

$$\mathcal{L}(H) \subseteq \mathcal{L}(G)$$

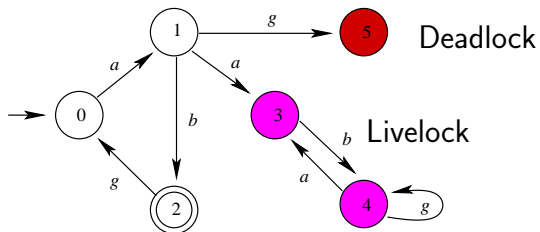
$$\mathcal{L}_m(H) = \mathcal{L}(H) \cap \mathcal{L}_m(G) \subseteq \mathcal{L}_m(G)$$

w.l.o.g.: think of H as a
subautomaton of G



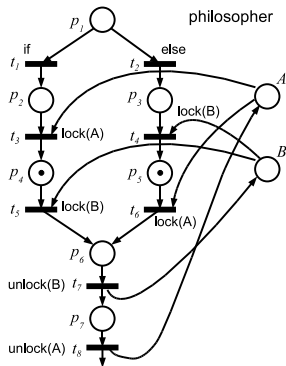
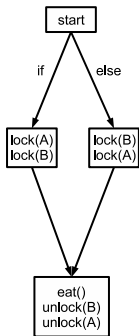
Discrete Event Systems: Logical Properties

Nonblocking: no deadlocks or livelocks



Discrete Event Systems: Logical Properties

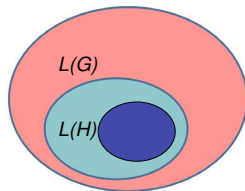
Deadlock in Petri Nets:



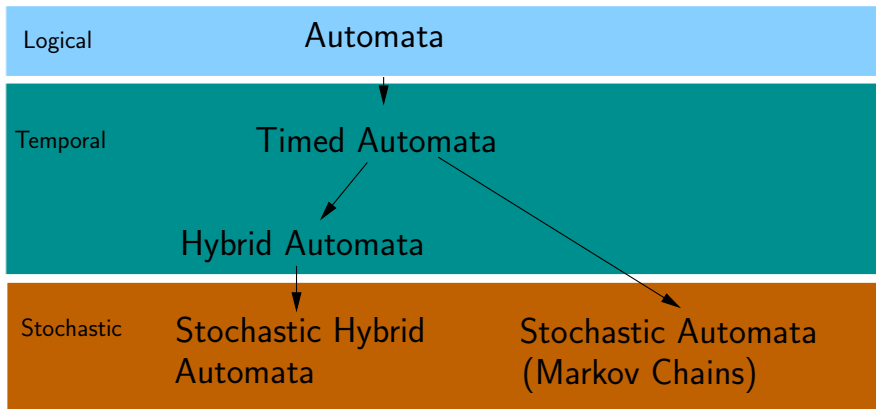
Discrete Event Systems: Logical Properties

Maximal Permissiveness:

- Optimality criterion is *set inclusion*
- Only disable an event if absolutely necessary to guarantee safety and nonblocking



Discrete Event Systems: Levels of Abstraction



Discrete Event Systems: Timed Automata

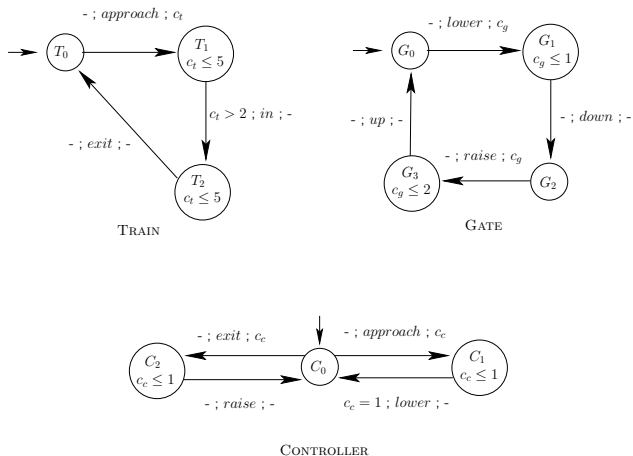


Figure: Three timed automata that jointly model a railroad crossing



Discrete Event Systems: Hybrid Automata

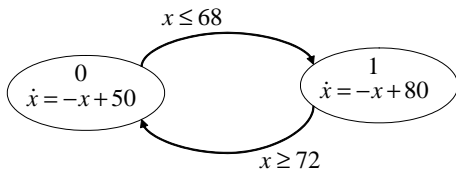


Figure: Thermostat with two discrete states



Discrete Event Systems: This Talk

- Logical (untimed) systems: Languages, Automata
- Reasoning on “simple, unstructured” models can help to elucidate fundamental system- and control-theoretic properties
- Formal approaches are needed in many applications: logic control, networked systems, software systems, transportation systems, etc.



Discrete Event Systems: This Talk

A few things to keep in mind:

- DES theoretical papers: too much notation!
- DES applications: too many states!
- This talk: too many slides!



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Control DES

First Part of this Talk

How to ensure safety and nonblocking by feedback control...



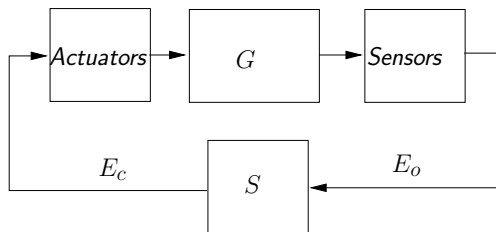
Control of DES

- Languages/Automata: Supervisory Control Theory
 - Initiated by Ramadge & Wonham, 1980's
 - Mature body of theory: centralized, decentralized, *modular*

- Control of Petri Nets
 - Many approaches: supervision based on place-invariants, MILP, etc.



The Basic Control Problem: Statement



- Let: $E = E_c \cup E_{uc}$ and $E = E_o \cup E_{uo}$
- Given: System: G, E_c, E_o + Spec: $\mathcal{L}(H) \subseteq \mathcal{L}(G)$
- Synthesize: Supervisor S such that S/G is:
safe and nonblocking and maximally permissive



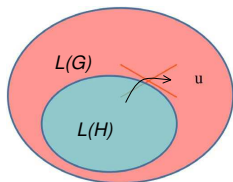
The Basic Control Problem: Solution

- Full Observation: $E_o = E$

$$\mathcal{L}_m(S/G) = [\mathcal{L}(H) \cap \mathcal{L}_m(G)]^{\uparrow C}$$

where $\uparrow C = \text{supremal controllable operation}$

- safe, nonblocking, maximally permissive
- $\uparrow C$: quadratic complexity in $H||G$
- **controllability:**
 $\mathcal{L}(H)E_{uc} \cap \mathcal{L}(G) \subseteq \mathcal{L}(H)$



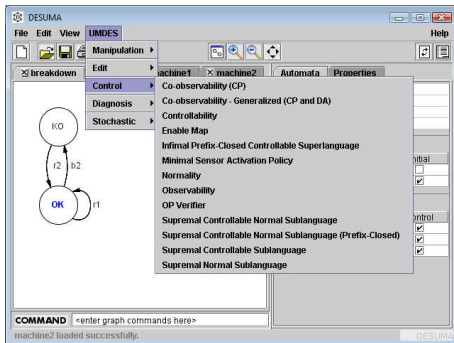
The Basic Control Problem: Solution

- Partial Observation: $E_o \subset E$

→ more difficult – control not discussed in this talk!

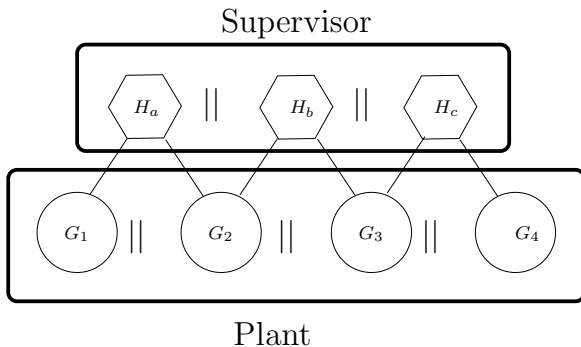


The Basic Control Problem: DESUMA Commands



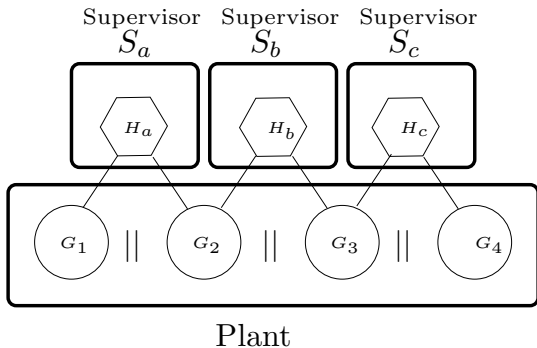
Towards a Modular Approach to Control

- Sets of subplants and specifications
- Monolithic Approach



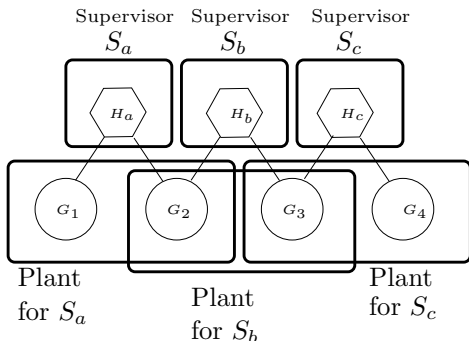
Towards a Modular Approach to Control

- Control with Modular Specifications
(Ramadge & Wonham, 1988)



Towards a Modular Approach to Control

- Local Modular Supervisory Control (Queiroz and Cury, 2000)

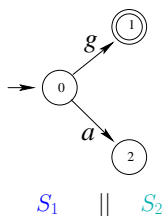
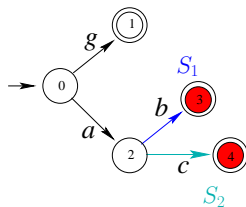


- Several related approaches: Heymann et al., Marchand et al., Schmidt et al., van Schuppen et al.



Safety and Nonblocking under Composition

- Safety: composable!
- Nonblocking: not composable!



- The conjunction of nonblocking supervisors may be blocking
 $\implies S_1$ AND S_2 ARE *conflicting*



Conflict Test

- After designing the supervisors \Rightarrow TEST FOR CONFLICT
 Test shows if the composed system is nonblocking, i.e., if the supervisors are nonconflicting (overbar notation means *prefix-closure*):

$$\overline{S_1} \parallel \overline{S_2} \parallel \dots \parallel \overline{S_m} \stackrel{?}{=} \overline{S_1 \parallel S_2 \parallel \dots \parallel S_m}$$



HIGH COMPLEXITY



Recent Work: P. Pena, J. Cury, S. Lafortune [2006-08]

Objective

Present a new test for conflict based on abstractions of the original supervisors, with reduced complexity.

Instead of calculating

$$\overline{S_1} \parallel \overline{S_2} \parallel \dots \parallel \overline{S_m} \stackrel{?}{=} \overline{S_1 \parallel S_2 \parallel \dots \parallel S_m}$$

we calculate

$$\overline{\theta_1(S_1)} \parallel \overline{\theta_2(S_2)} \parallel \dots \parallel \overline{\theta_m(S_m)} \stackrel{?}{=} \overline{\theta_1(S_1) \parallel \theta_2(S_2) \parallel \dots \parallel \theta_m(S_m)}.$$



Recent Work: P. Pena, J. Cury, S. Lafortune [2006-08]

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Abstractions

Abstractions: “simplify” the model by “erasing” some of the events and building a *projected version* of the original automaton

- Roughly: merge states that are connected by erased events
- Determinize the automaton if necessary
- *OP-abstractions*: have the property that (determinized) result has no more states than the original automaton



Reduced-Complexity Conflict Test

Theorem

If the natural projections $\theta_j(S_j)$ are **OP-abstractions** and if *certain conditions over events not erased by these projections^a* are fulfilled, then

$$\prod_{j=1}^m \overline{\theta_j(S_j)} = \overline{\prod_{j=1}^m \theta_j(S_j)} \iff \prod_{j=1}^m \overline{S_j} = \overline{\prod_{j=1}^m S_j}.$$

^aTwo sets of conditions were developed



THE CONFLICT TEST CAN BE PERFORMED OVER THE ABSTRACTIONS!



Approach of Pena et al.

- 1 Solve according to the local modular approach (Queiroz & Cury)
- 2 Pick “good” θ_j , that are *OP-abstractions*, for the local supervisors
 - Specific strategies are proposed in Ph.D. dissertation of P. Pena [2007]
- 3 Perform the conflict test over the abstractions.

Throughout the process the entire system is never built



Local Modular Synthesis

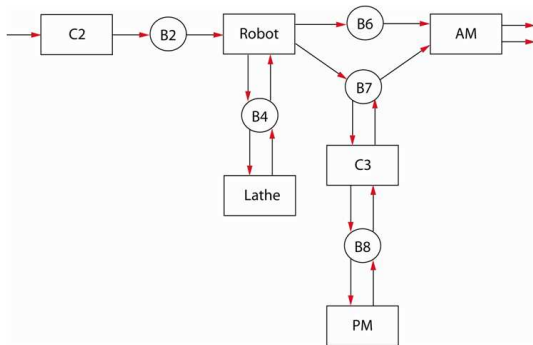


Figure: The FMS Example: 13,428 reachable states; 46,424 transitions



Local Modular Synthesis

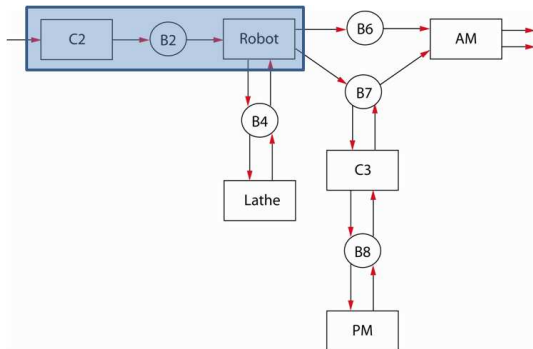


Figure: Synthesize supervisor for $B2$ using $C2$ and $Robot$



Local Modular Synthesis

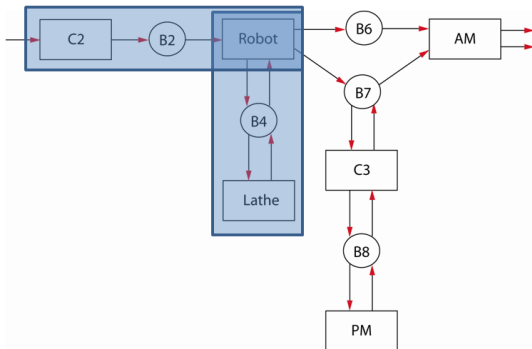


Figure: Synthesize supervisor for $B4$ using *Robot* and *Lathe*



Local Modular Synthesis

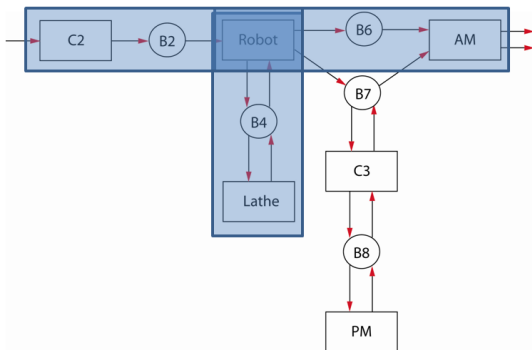


Figure: Synthesize supervisor for $B6$ using $Robot$ and AM



Local Modular Synthesis

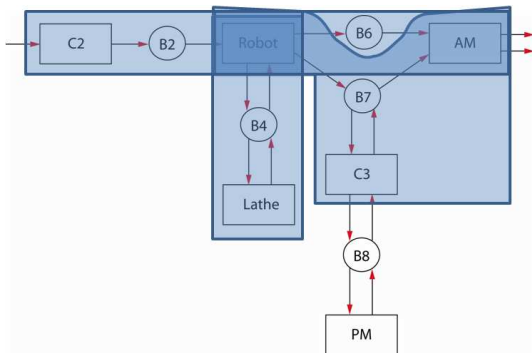


Figure: Synthesize supervisor for $B7$ using *Robot*, *AM*, and *C3*



Local Modular Synthesis

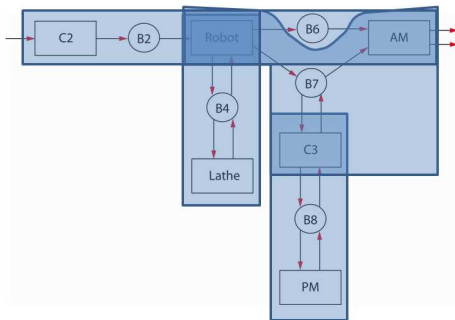


Figure: Synthesize supervisor for $B8$ using $C3$ and PM

- Overall: *Safe* but *blocking*... What do we do?



Recent Research: R. Hill, D. Tilbury, S. Lafortune [2006-08]

- Refine the local modular approach in order to resolve conflict and obtain a safe and nonblocking system
- Three approaches proposed in Ph.D. dissertation of R. Hill [2008]
 - One of the approaches developed in collaboration with J. Cury and M. de Queiroz
- No “free lunch”: may not be maximally permissive



Modular Synthesis Using Conflict Resolution and Abstraction

Exploit a notion of *equivalence* for states defined by R. Malik, H. Flordal et al.

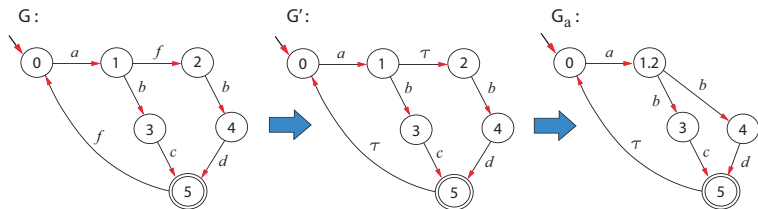


Figure: Abstraction based on *conflict equivalence*; event f is not “relevant”



Modular Synthesis Using Conflict Resolution and Abstraction

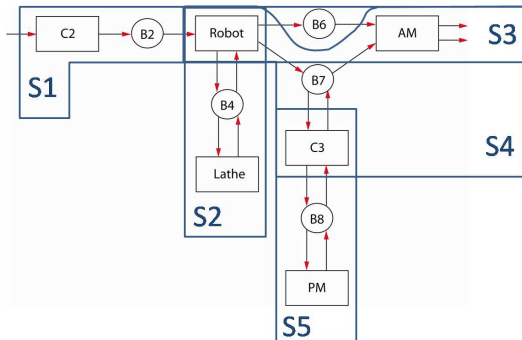


Figure: Synthesize $S1$ ($B2$), $S2$ ($B4$), $S3$ ($B6$), $S4$ ($B7$), $S5$ ($B8$)



Modular Synthesis Using Conflict Resolution and Abstraction

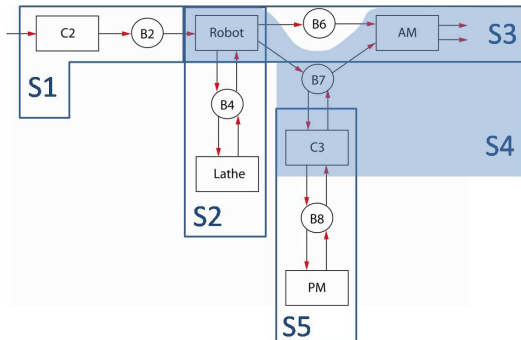


Figure: Abstract Controlled System 4: S_4 for $Robot||C3||AM$



Modular Synthesis Using Conflict Resolution and Abstraction

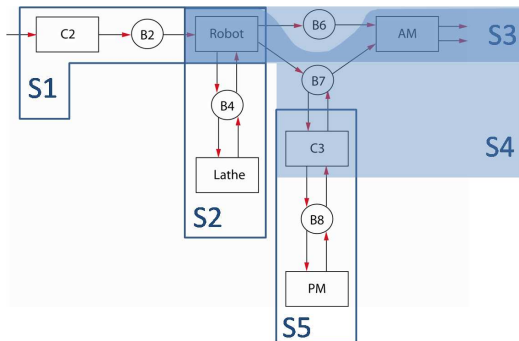


Figure: Abstract Controlled System 3: $S3$ for $Robot||AM$



Modular Synthesis Using Conflict Resolution and Abstraction

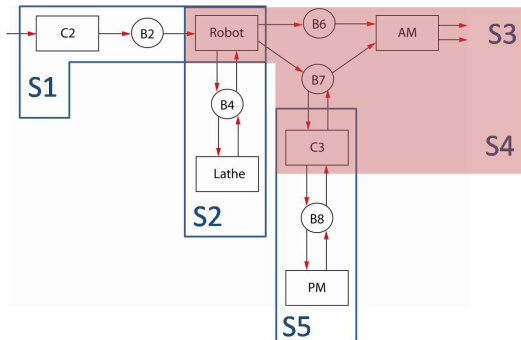


Figure: Nonconflict Test of Abstracted Controlled Systems 3 and 4: OK



Modular Synthesis Using Conflict Resolution and Abstraction

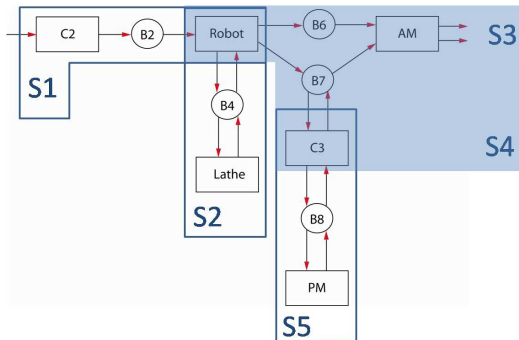


Figure: Abstract Composed 3&4 of previous step



Modular Synthesis Using Conflict Resolution and Abstraction

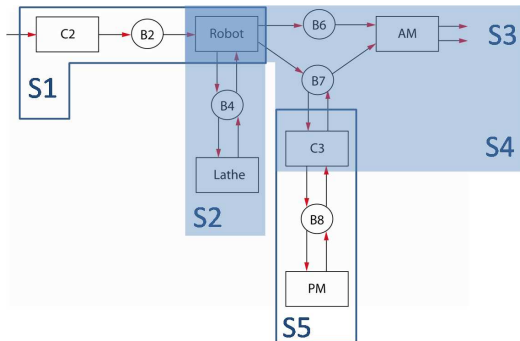


Figure: Abstract Controlled System 2: S_2 for $Lathe || Robot$



Modular Synthesis Using Conflict Resolution and Abstraction

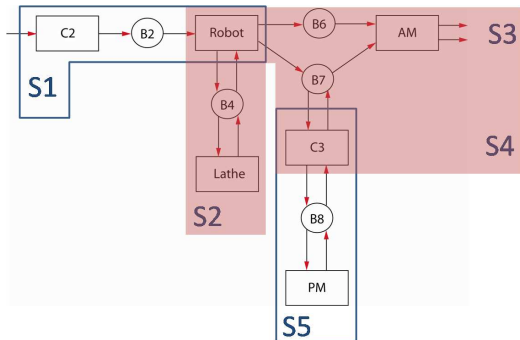


Figure: Nonconflict Test of Abstracted Controlled Systems 2 and 3&4: OK



Modular Synthesis Using Conflict Resolution and Abstraction

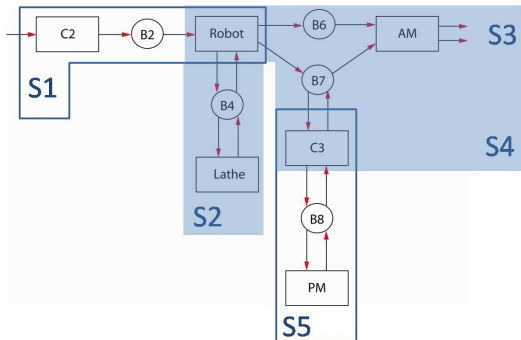


Figure: Abstract Composed 2&3&4 of previous step



Modular Synthesis Using Conflict Resolution and Abstraction

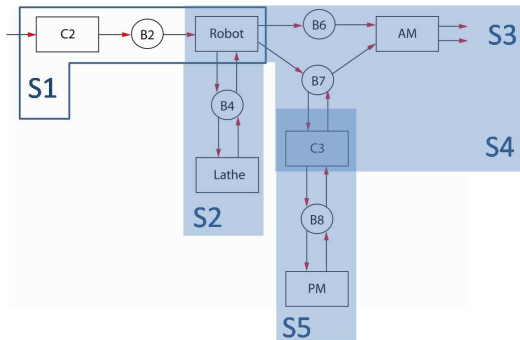


Figure: Abstract Controlled System 5: $S5$ for $PM||C3$



Modular Synthesis Using Conflict Resolution and Abstraction

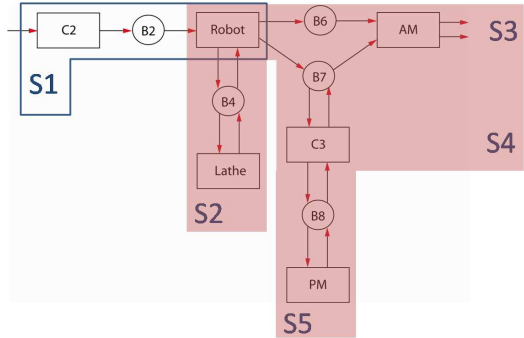


Figure: Nonconflict Test of Abstracted Controlled Systems 5 and 2&3&4:
Conflict!



Modular Synthesis Using Conflict Resolution and Abstraction

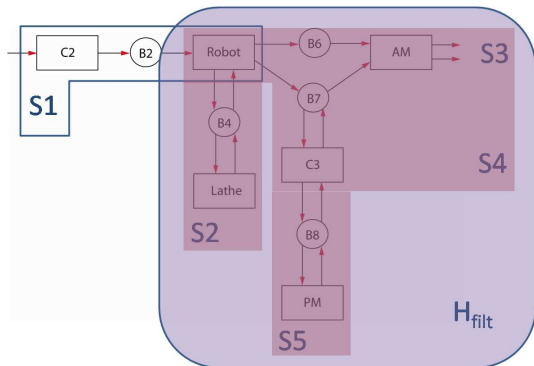


Figure: Synthesize H_{filt} to make 5 with 2&3&4 nonblocking



Modular Synthesis Using Conflict Resolution and Abstraction

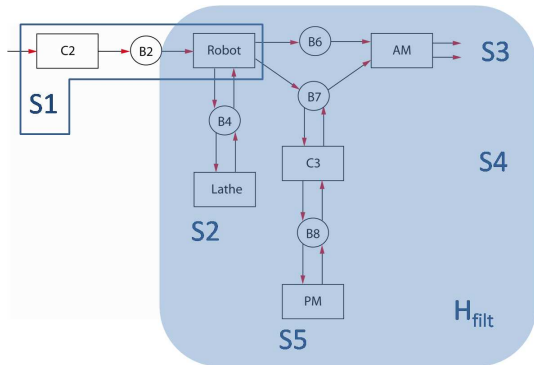


Figure: Abstract Composed $2 \& 3 \& 4 \& 5 \& H_{filt}$ of previous step



Modular Synthesis Using Conflict Resolution and Abstraction

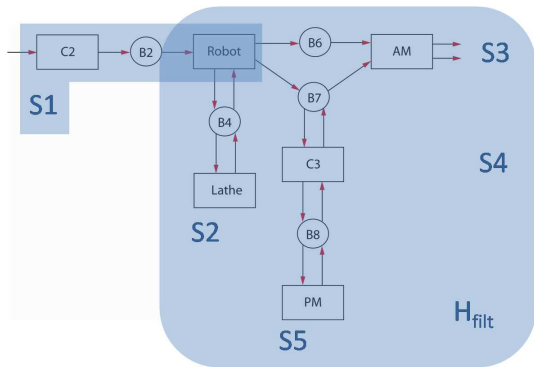


Figure: Abstract Controlled System 1: S_1 for $C_2 || Robot$



Modular Synthesis Using Conflict Resolution and Abstraction

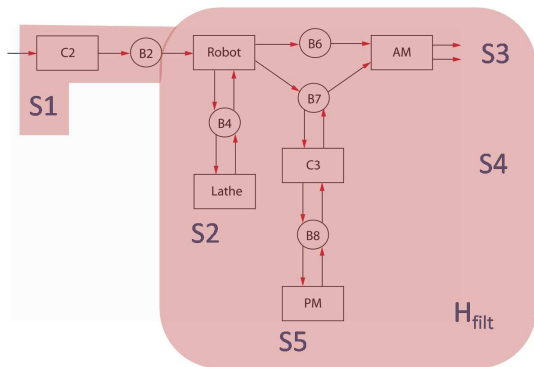


Figure: Test for Nonconflict of Abstracted Controlled Systems 1 and 2&3&4&5&H_{filt}: OK



Modular Synthesis Using Conflict Resolution and Abstraction

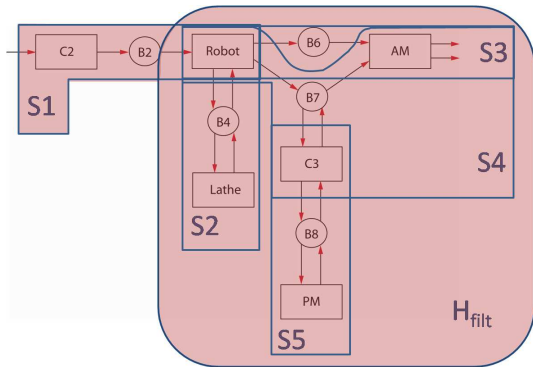


Figure: Overall, 6 modular controllers: $S1$, $S2$, $S3$, $S4$, $S5$, and H_{filt}



Modular Synthesis Using Conflict Resolution and Abstraction

Computational Gains:

Case	Largest Supervisor #states(#trans)	Largest intermediate automaton #states(#trans)	Number of pieces active
monolithic	2256 (7216)	13,248	6
EBCR approach	80 (259)	128 (429)	5



Modular Synthesis Using Conflict Resolution and Abstraction

What do we gain/lose?

- Safety guaranteed
- Nonblocking guaranteed
- Not maximally permissive in general
- Computations reduced



Research Trends

- Modular control: use of abstraction, hierarchical methods, structured models with *interfaces*
- Decentralized control architectures for partially-observed systems
- Distributed control with communication (networked systems)
- Fault tolerant control: need for *fault diagnosis!*



Diagnosis of Partially Observed DES

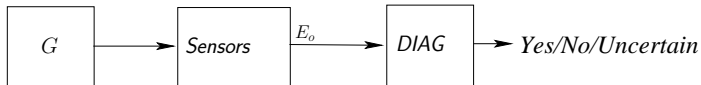
Second Part of this Talk

How to detect unobservable events...



Diagnosis of Partially Observed DES

- Model-based inferencing about past occurrence of *significant* (aka *fault*) events



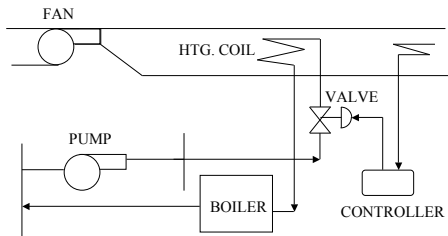
- Initiated by F. Lin (WSU, 1994) and M. Sampath, R. Sengupta, K. Sinnamohideen, S. Lafortune and D. Teneketzis (1995)
- Numerous extensions: timed, intermittent faults, decentralized and distributed architectures, etc.



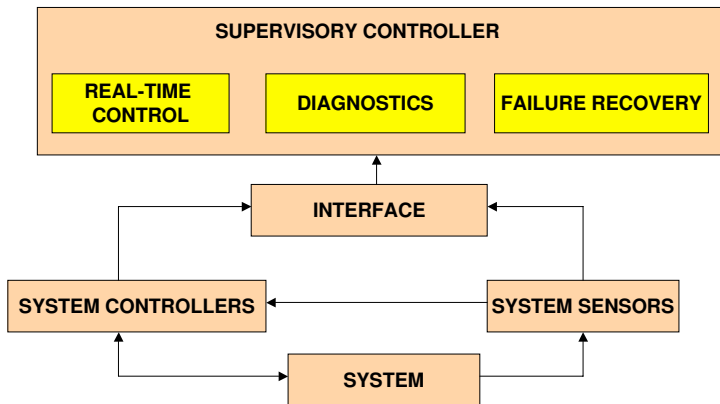
Heating, Ventilation, and Air Conditioning Systems

K. Sinnamohideen, M. Sampath (Johnson Controls, Inc.)

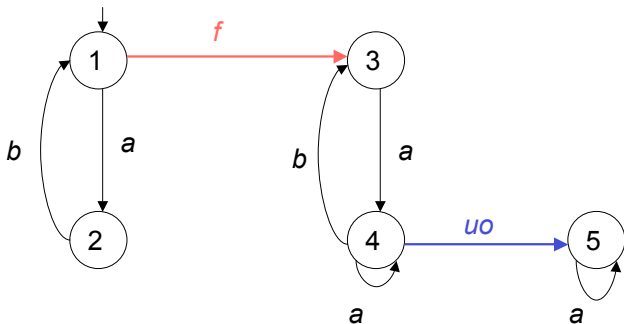
- Components hard to access, few sensors
- Valve, pump, controller faults, etc.
- Objective: *Automate* detection and isolation of faults



Conceptual System Architecture



The Essence of the Problem

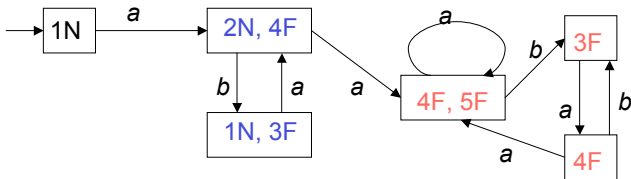
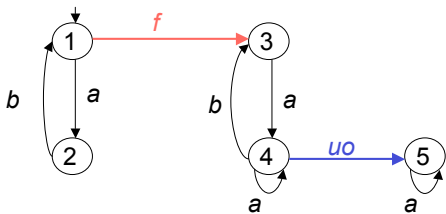


abab ... ab : ???

abab ... abaa : fault!



The Essence of the Problem - Diagnoser



Information in Diagnoser States

From (simplified) HVAC example - ≈ 150 states

Uncertain for:
F1, F2, F3, F4



Uncertain for: F1, F2
Certain for F3



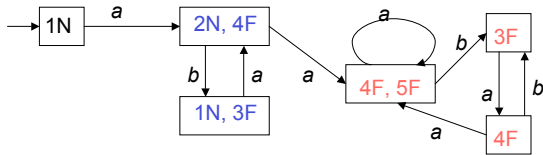
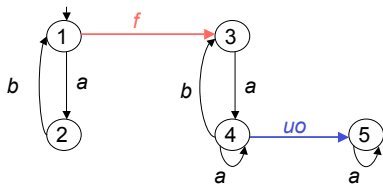
Steps in the Diagnoser Approach

- Model complete system with sensors, including faulty behavior
- Observable vs. unobservable events
- **Analysis:** Can the faults always be diagnosed?
 - Notion of *diagnosability*
 - Tests using diagnoser / verifier automata
- **Online Diagnosis:** How to detect faults online?
 - Diagnoser Automata / Petri Nets



Diagnosability Analysis

What Should We Worry About? *Indeterminate Cycles* in Diagnoser:



Diagnosability Analysis

Diagnosability

An unobservable (fault) event f is diagnosable in language $\mathcal{L}(G)$ if every occurrence of f can be detected with certainty in a bounded number of events after it occurs.

Theorem

A system modeled by automaton G is diagnosable iff its Diagnoser G_d does not contain indeterminate cycles.



Diagnosability Analysis

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Theorem

A system modeled by automaton G is diagnosable iff its Diagnoser G_d does not contain indeterminate cycles.



Diagnosability Analysis in DESUMA

The screenshot shows the DESUMA software interface. The main window displays a state transition diagram with five states (1, 2, 3, 4, 5) and transitions labeled with events 'a', 'b', 'f', and 'uo'. State 1 is the initial state. Transitions are: 1 to 2 (a), 2 to 1 (b), 1 to 3 (f), 3 to 4 (a), 4 to 3 (b), 4 to 5 (uo), and 5 to 4 (a). There are self-loops on states 1, 2, 3, 4, and 5 labeled 'a'.

The 'UMDES' menu is open, showing the following options:

- Diagnosis
 - Diagnosability
 - Diagnoser without Unobservable Reach
 - Diagnoser with Unobservable Reach
 - Extended Diagnoser
- Sensor Map
- Verifier

The 'Automata' tab is active, showing the following properties:

State Name	Marked	Initial
1	<input type="checkbox"/>	<input checked="" type="checkbox"/>
2	<input type="checkbox"/>	<input type="checkbox"/>
3	<input type="checkbox"/>	<input type="checkbox"/>
4	<input type="checkbox"/>	<input type="checkbox"/>
5	<input type="checkbox"/>	<input type="checkbox"/>

The 'EVENTS' tab is also active, showing the following properties:

Name	Observe	Control
a	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
b	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
f	<input type="checkbox"/>	<input checked="" type="checkbox"/>
uo	<input type="checkbox"/>	<input checked="" type="checkbox"/>

The 'COMMAND' field shows 't 5 5 a'. The status bar indicates 'Workspace restored.'

Figure: Diagnosis commands in DESUMA



Diagnosability Analysis in DESUMA

The screenshot displays the DESUMA software interface. The main window shows a state transition diagram with five states (1, 2, 3, 4, 5) and transitions labeled 'a', 'b', 'uo', 'f'. State 4 is the initial state. Transitions are: 4 to 5 (a), 5 to 4 (a), 4 to 3 (uo), 3 to 4 (b), 3 to 2 (a), 2 to 3 (a), 2 to 1 (b), 1 to 2 (a), and 1 to 3 (f).

The 'Automata Properties' window shows:

- Name: New1
- Editable: true
- States: 5
- Transitions: 8

The 'STATES' table is as follows:

State Name	Marked	Initial
1	<input type="checkbox"/>	<input checked="" type="checkbox"/>
2	<input type="checkbox"/>	<input type="checkbox"/>
3	<input type="checkbox"/>	<input type="checkbox"/>
4	<input type="checkbox"/>	<input type="checkbox"/>

The 'DESUMA Results Window' displays the following text:

```

Hmf.cycles
dcycle: Indeterminate cycle(s):
Format: (D_state) (event) -> (next D_state) (event) -> ...
4 a -> 2 b -> 4
Uncertain: F1
Diagnoser State 4 contains the following FSA states:
1
3
Diagnoser State 2 contains the following FSA states:
2
4
  
```

The 'Observe' and 'Control' tables are:

Observe	Control
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>

The command line at the bottom shows: "C:\Users\user\Desktop\manufact1\fsm\Hmf.cycles" successfully loaded.

Figure: Indeterminate cycle analysis for diagnosability



Diagnosability Analysis in DESUMA

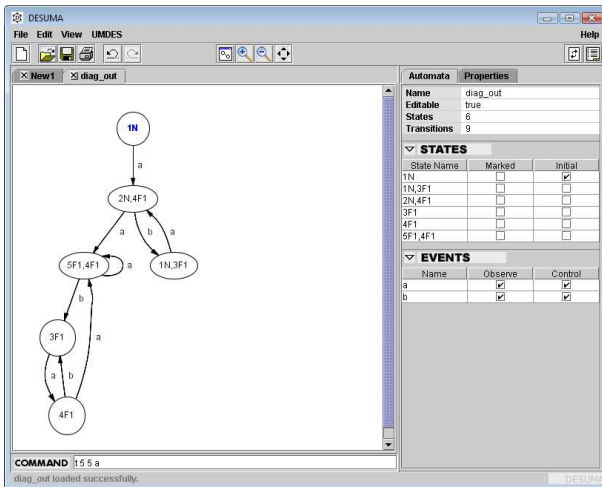


Figure: Diagnoser automaton



Document Processing Systems

Meera Sampath et al. (Xerox Corp.)

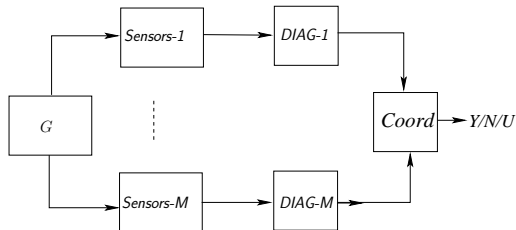
- Complex processes, few sensors
- Electro-mechanical faults (paper path)
- Image quality faults (virtual sensor approach)



Automated Highway Systems

Raja Sengupta et al. (U. California at Berkeley)

- Platoons of vehicles
- In-vehicle faults
- Transmitter and receiver faults
- Decentralized diagnosis with coordinator

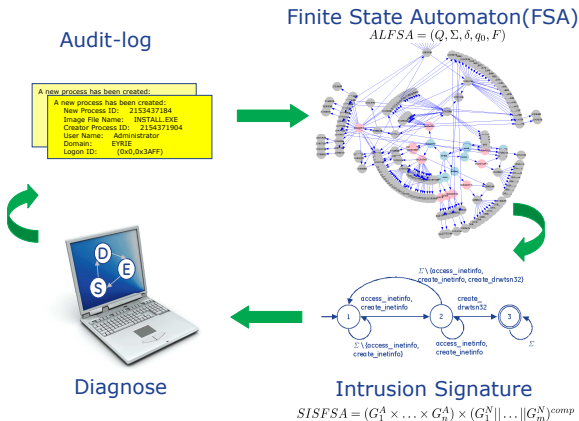


Intrusion Detection in Computer Systems

Diagnosis of *Patterns*: Sahika Genc (GE)

(Annual Symposium on Information Assurance, Albany, NY, 2008)

Related work: H. Marchand et al. (IRISA, France)



Recent Research: J.C. Basilio [2007-08]

Robustness properties of architecture of R. Debouk et al. (2000):

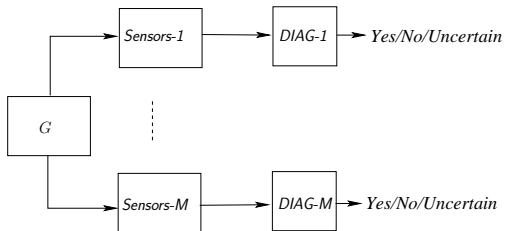


Figure: No coordinator: At least one site should detect each fault

One of more sites may fail → Robust Decentralized Diagnosability

- Definition, test, online robust diagnosis

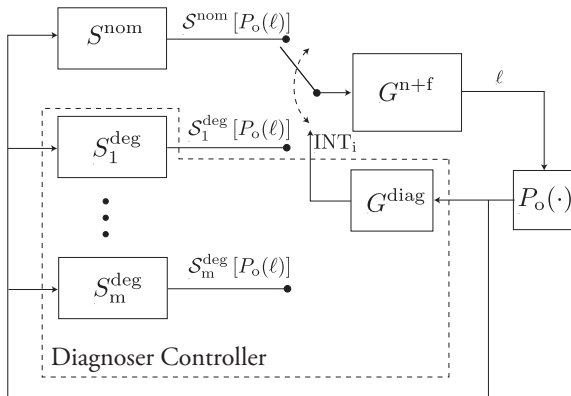


Research Trends

- Various decentralized / distributed architectures
- Methodologies based on Petri net models
- Inverse problem: security (opacity)
- Merge diagnosis and control: Fault tolerant control
- Sensor networks: *use sensors efficiently!*



Fault Tolerant Control (A. Paoli, Bologna)



Active Sensing of Partially Observed DES

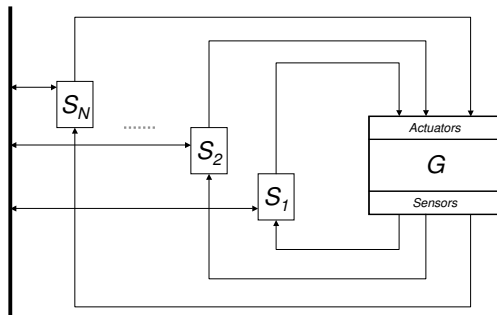
Third Part of this Talk

How to use sensors efficiently...



Decentralized Control or Diagnosis With Communication

Communication is **costly**: energy, bandwidth, security,...



Who should communicate with whom and when?



Decentralized Control or Diagnosis With Communication

- Estimation, control, and communication are interdependent!
 - what you estimate depends on what others tell you and on your/their control actions
 - what you do for control affects what you/others observe and thus what you estimate
 - what you communicate affects the observations of others and thus their communications to you
 - what others communicate to you affects your estimation (and thus your control and your communications)
 - and so on and so forth
- Lack of *separation* in general \Rightarrow Computationally challenging



Decentralized Control or Diagnosis With Communication

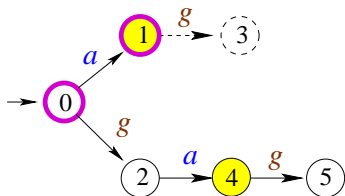
- Our Approach:
 - Fix control (diagnostic) and only solve the communication problem
 - Problem is still hard: all communication policies are interdependent
 - Solve only for *communication with sensors*
 - Called the *Active Sensing* Problem
 - Present solution for a *single* agent only (!)
 - [Wang et al. CDC'08]
 - Related work: [Thorsley-Teneketzis, 2007], [Cassez-Tripakis, 2008]



Active Sensing of Partially Observed DES

Formulation:

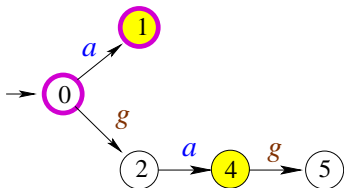
- Automaton: G
- Potentially Observable Event Set of G : $E_o = \{a, g\}$
- Set of state pairs of G that must be distinguished: *safety* specification $(0, 1), (1, 4)$
- When to activate a and g sensors?
 - Activate only if necessary, but enough to be safe
- Decide on the basis of the transitions in G



Active Sensing of Partially Observed DES

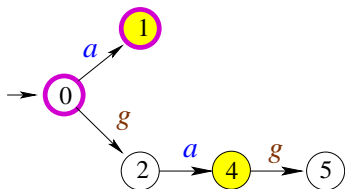
- Monotonicity:

- Do not observe g at 0: (1,4) confused
- Do not observe g at 0 **and** a at 2: (1,4) **not** confused!
- But cannot do the above if you activate your own sensors!



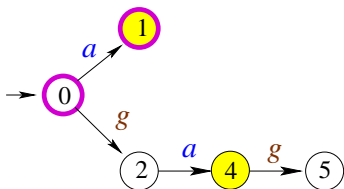
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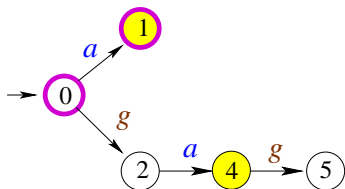
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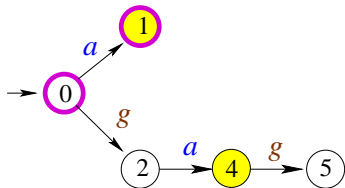


Active Sensing: Feasibility

Sensor activation policy (SAP):

$$\Omega \subseteq Transitions(G)$$

- If two strings “look the same,” then must have same activation decision on a *common possible event*
- Not activating g at 0 **and** a at 2 is not *feasible*: if g is not activated at 0, then 0 and 2 must have the same activation decision for a
- This is called the *feasibility* requirement of SAP



Active Sensing: Problem Statement

Given G , E_o , and a set of state pairs that must be distinguished, find $\Omega^* \subseteq Transitions(G)$ such that

- Ω^* satisfies the safety specification
- Ω^* satisfied the feasibility requirement
- Ω^* is a minimal set

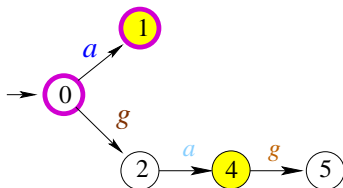


Figure: A Minimal Solution



Active Sensing: Main Theorems

Theorem

[Monotonicity]

Let Ω_1 and Ω_2 be two feasible SAP, such that $\Omega_1 \subset \Omega_2$. Then

$$\Omega_1 \text{ safe} \Rightarrow \Omega_2 \text{ safe}$$

Theorem

[Existence of Maximum Element]

Let Ω be an SAP. Then there exists a **maximum feasible subpolicy** $\Omega \uparrow^F$ that contains all $\Omega_F \subseteq \Omega$ that are feasible.

The complexity of performing \uparrow^F is **polynomial** in the state space of G .



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Active Sensing: A Polynomial-Complexity Algorithm

- Let Ω be safe and feasible
- Let $\Omega_{test} = \Omega \setminus \{(x, e)\}$
 - If $\Omega_{test}^{\uparrow F}$ is not safe, then no subset of Ω_{test} that does not activate e at x will be safe
 - ⇒ Keep e activated at x and try to deactivate some other event at some other state
 - If $\Omega_{test}^{\uparrow F}$ is safe, then e need not be activated at x
 - ⇒ Reinitialize Ω to $\Omega_{test}^{\uparrow F}$
- Proceed until each (observable) event e at each state x has been considered for de-activation
 - Only one such consideration per transition (x, e) in G
 - A minimal (safe and feasible) solution Ω^* is found
- Ω^* depends on the order in which transitions are considered...



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Active Sensing: Example

DESUMA

File Edit View UMDES Help

ex3

```

graph TD
    0((0)) -- e1 --> 0
    0 -- e2 --> 4((4))
    0 -- a1 --> 1((1))
    1 -- a2 --> 3((3))
    1 -- e1 --> 2((2))
    2 -- a1 --> 0
    2 -- a1 --> 4
    3 -- a1 --> 0
  
```

Automata Properties

Name: ex3
 Editable: true
 States: 5
 Transitions: 11

STATES

State Name	Marked	Initial
0	<input type="checkbox"/>	<input checked="" type="checkbox"/>
1	<input type="checkbox"/>	<input type="checkbox"/>
2	<input type="checkbox"/>	<input type="checkbox"/>
3	<input type="checkbox"/>	<input type="checkbox"/>
4	<input type="checkbox"/>	<input type="checkbox"/>

EVENTS

Name	Observe	Control
a1	<input checked="" type="checkbox"/>	<input type="checkbox"/>
a2	<input checked="" type="checkbox"/>	<input type="checkbox"/>
e1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
e2	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

COMMAND <enter graph commands here>

ex3 loaded successfully.

DESUMA



Active Sensing: Example

DESUMA

File Edit View UMDES Help

ex3

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Name	ex3
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STATES

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3	<input type="checkbox"/>	<input type="checkbox"/>
4	<input type="checkbox"/>	<input type="checkbox"/>

Minimal Sensor Activation Policy

Enter the specification file

```
4 1
4 0
```

Submit Cancel

Ready

COMMAND <enter graph commands here>

UMDES_INPUT_1 saved successfully.

DESUMA



Active Sensing: Example

The screenshot displays the DESUMA software interface. The main window shows a state transition graph with five states (0, 1, 2, 3, 4) and transitions labeled with events (e1, e2) and actions (a1, a2). State 0 is the initial state, indicated by a checkmark in the 'Initial' column of the 'STATES' table.

The 'STATES' table in the Properties panel is as follows:

State Name	Marked	Initial
0	<input type="checkbox"/>	<input checked="" type="checkbox"/>
1	<input type="checkbox"/>	<input type="checkbox"/>

The 'DESUMA Results Window' displays the output of a minimal sensor activation policy. The output is as follows:

```

min_sen_act.out
Minimal sensor activation policy:
0 a2
0 a1
4 e2
3 a1
2 a1

Confusable state pairs:
0 0
4 4
3 3

```

The results window also shows the file path: "C:\Users\user\Desktop\manufact1\fsm\min_sen_act.out" successfully loaded.



Research Trends

- Decentralized systems
- Quantitative approaches
- From active sensing to multi-agent communication...



Conclusion

What should you remember?

- Modeling formalisms:
 - Languages
 - Automata
 - Petri nets
- Concepts:
 - Safety
 - Nonblocking
 - Maximal Permissiveness
- Operations:
 - Parallel composition
 - Abstractions (Projections)



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Conclusion: Concepts to Remember

- Properties:
 - Controllability (observability)
 - Nonconflicting
 - Diagnosability
 - Feasibility
- Algorithmic Techniques:
 - $\uparrow C$
 - cycle analysis in Diagnosers
 - $\uparrow F$



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Conclusion: What Lies Ahead

- Modular *reconfigurable* control
- Diagnosis + Control: *Fault-tolerant control*
- Computer security: *Opacity, Nontransitive interference*
- Communication in distributed control architectures

- Applications, Applications, Applications...
(Modeling...)



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Conclusion: Education

- Educating Control Engineers in the 21st Century

OBRIGADO!



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